



PROGRAMME SPECIFICATION

Part 1: Information	
Awarding Institution	UWE
Teaching Institution	UWE
Delivery Location	UWE Frenchay and City Campus
Study abroad / Exchange / Credit recognition	
Faculty responsible for programme	Faculty of Arts, Creative Industries and Education
Department responsible for programme	Creative Industries
Professional Statutory or Regulatory Body Links	
Highest Award Title	BA (Hons) Interior Design
Default Award Title	N/A
Interim Award Titles	BA Interior Design DipHE Interior design Cert HE Interior Design
UWE Progression Route	.
Mode of Delivery	<i>with Foundation Year</i> - FT/PT
ISIS code/s	ISIS2: 2C3W 2C3F13 (FT/PT),
For implementation from	September 2017

Part 2: Description**Aims of the undergraduate modular scheme:**

- to provide an opportunity to develop a creative practice within a chosen field of study;
- to provide an experience of higher education in art, media and design that offers student's choice and independence in determining their own abilities and ambitions within a subject discipline;
- to equip students with the intellectual, practical, critical and creative skills necessary for them to locate themselves and their practice within professional, social, historical and cultural contexts;
- to give students the confidence to develop informed independent judgements and critical and intellectual rigour;
- to ensure that the development of key/transferable skills is an integrated part of the curriculum;
- to equip students with the necessary understanding of research techniques and appropriate methodologies;
- to sustain an environment in which individual students may realise their full potential

Educational aims: BA (Hons) Interior Design

The programme aims to enable students to:

- develop knowledge, understanding and skill through an exploration of interdisciplinary practice;
- understand interior design as fundamental to the development of a sustainable creative practice;
- understand the potential range of applications of Interior Design in the realisation of a creative methodology;
- develop their intellectual, critical, technical and key/transferable skills (necessary) to work in either a professional environment or to undertake further study;
- demonstrate critical reflection, evaluation and analysis in the development of their practice;
- develop a personal methodology that recognises research, development and realisation as three key components;
 - understand their work in a professional, critical, cultural, historical and social context.

The Foundation year is a period of study that enables students to be inquisitive and experimental, reflective and evaluative, in which fertilisation between disciplines is encouraged. Students will work together on sequential practical, studio based, modules to develop the divergent thinking necessary for study in Art & Design. As the year progresses students will increasingly focus on their chosen pathway. Their academic thinking and writing skills will be developed through a contextual study component that runs alongside these modules that is linked to the students' emerging creative identities.

Foundation year Aims:

The Foundation year will enable the student to:

1. Develop a contextual awareness of a range of approaches to making and thinking in Art & Design;
2. Develop the skills necessary to progress their work and their learning in Art & Design;
3. Make safe and appropriate use of methods, materials and tools to create works in response to ideas;
4. Solve creative problems through the application of theoretical and technical understanding;
5. Develop creative solutions through visual and textual research and analysis;
6. Evaluate the successes of their progress and outcomes;
7. Effectively present themselves and their work.

Part 2: Description**Foundation year Learning outcomes:****A Knowledge and understanding of:**

Some key theories, issues and debates associated with Art & Design Practice;
 Range of contexts for the production and consumption of Art & Design;
 Basic principles of Art & Design and how these have developed;
 The main methods of enquiry appropriate to Art & Design and their pathway or destination programme;
 Identification of personal creative influences.

B Intellectual Skills:

Development of evaluative skills in relation to Art & Design, and to approaches to solving problems within their chosen discipline;
 Effective use of research to develop ideas and lines of argument and to engage in discussion and debate.

C Subject/Professional/Practical Skills:

Acquire competences that will enable them to progress onto their destination programme;
 Use a range of techniques to produce an imaginative and creative body of work;
 Awareness of health, safety and environmental issues relevant to materials and processes used.

D Transferable skills and other attributes:

Apply research skills and strategies to develop individual interests and support personal views;
 Write, document, and communicate ideas;
 Be self-motivated;
 Exhibit time-management.

Programme requirements for the purposes of the Higher Education Achievement Record (HEAR)

The award is a broad based course which supports the development of creative independence using design methods as a means to develop ideas and individual creative innovation.
 The course nurtures creativity, practicality, technical knowledge and critical awareness, enabling students to develop a personal design philosophy and a problem-solving ethos.

The course aims to provide an understanding and ability to link the conceptuality of design with the physicality of materials and engages with the combination of traditional and contemporary technological skills.

The award has developed teaching and learning strategies which enable students to understand and take ownership of their personal progression and to develop individual programmes of study, leading to the development of excellent transferable skill sets and specialist knowledges.

Regulations

Approved to [University Regulations and Procedures](#)

Part 4: Programme Structure

This structure diagram demonstrates the student journey from Entry through to Graduation for a typical **full time undergraduate student** including:

- level and credit requirements
- interim award requirements
- module diet, including compulsory and optional modules

ENTRY		Compulsory Modules	Optional Modules	Interim Awards
	Level 0	UAAAWN-30-0 Drawing and Making UAAAWP-30-0 Developmental Project: Building a Creative Identity UAAAWQ-30-0 Academic Skills UAAAWR- 30-0 Foundation Project	None	120 credits at Level 0 Successful completion of all level 0 modules required to permit progression to level 1.
Level 1		Compulsory Modules	Optional Modules	Interim Awards
	UAAASL-45-1 Introduction to Interior Design UAAASM-45-1 Exploring Practice in Interior Design UAAAF9-15-1 Professional Practice and Work Experience in Interior Design UA1APQ-15-1 Critical Perspectives	None	Cert HE Interior Design – Credit Requirements: 240 credits At least 100 credits at level 1 or above. 120 credits at level 0	

	Compulsory Modules	Optional Modules	Interim Awards
Level 2	UAAASN-45-2 Developing Practice in Interior Design UAAAJN-15-2 Professional Practice and Work Experience in Interior Design 2 UA1APS-15-2 Creative Analysis	UA1APR-45-2 International Exchange UAAASP-45-2 Developing Practice in Interior Design 2	Dip. HE Interior Design – Credit requirements: 360 credits At least 100 credits at level 2 or above. At least 120 credits at level 1 or above. 120 credits at level 0.

	Compulsory Modules	Optional Modules	Interim Awards
Level 3	UAAASR-60-3 Extended study in Interior Design UAAAJG-15-3 Professional Practice and Work Experience in Interior Design 3 Plus Either UADASQ-30-3 Preparation for Extended Study in Interior Design And UA1APT-15-3 Independent Research Project Or UADNC5-15-3 Preparation for Extended Study in Interior Design And UA1AVJ-30-3 Independent Research Project		BA Interior Design – Credit requirements: 420 credits At least 60 credits at level 3 or above. At least 100 credits at level 2 or above. At least 140 credits at level 1 or above. 120 credits at level 0. Highest Award BA (Hons) Interior Design – Credit requirements: 480 credits At least 100 credits at level 3 or above. At least 100 credits at level 2 or above. At least 140 credits at level 1 or above. 120 credits at level 0.

GRADUATION

Part time:

The following structure diagram demonstrates the student journey from Entry through to Graduation for a typical **part time student**.

ENTRY		Compulsory Modules	Optional Modules	Interim Awards
	Level 0	UAAAWN-30-0 Drawing and Making 1.	None	120 credits at Level 0 Successful completion of all level 0 modules

	UAAAWP-30-0 Developmental Project: Building a Creative Identity 1.		required to permit progression to level 1.
	UAAAWQ-30-0 Academic Skills 1.		
	UAAAWR- 30-0 Foundation Project 1.		

		Compulsory Modules	Optional Modules	Interim Awards
Level 1		UAAASL-45-1 Introduction to Interior Design 2.1	None	Cert HE Interior Design – Credit Requirements: 240 credits At least 100 credits at level 1 or above. 120 credits at level 0
		UAAASM-45-1 Exploring Practice in Interior Design 2.2		
		UAAAF9-15-1 Professional Practice and Work Experience in Interior Design 1.2		
		UA1APQ-15-1 Critical Perspectives 2.1		

		Compulsory Modules	Optional Modules	Interim Awards
Level 2		UAAASN-45-2 Developing Practice in Interior Design 3.1	UA1APR-45-2 International Exchange 3.2	Dip. HE Interior Design – Credit requirements: 360 credits At least 100 credits at level 2 or above. At least 120 credits at level 1 or above. 120 credits at level 0.
		UAAAJN-15-2 Professional Practice and Work Experience in Interior Design 2 3.2	UAAASP-45-2 Developing Practice in Interior Design 2 3.2	
		UA1APS-15-2 Module name: Creative Analysis 3.1		

		Compulsory Modules	Optional Modules	Interim Awards
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	UADASQ-30-3 Preparation for Extended study in Interior Design And UA1APT-15-3 Independent Research Project OR UADNC5-15-3 Preparation for Extended Study in Interior Design And UA1AVJ-30-3 Independent Research Project 4.1	None	BA Interior Design – Credit requirements: 420 credits At least 60 credits at level 3 or above. At least 100 credits at level 2 or above. At least 140 credits at level 1 or above. 120 credits at level 0. Highest Award BA (Hons) Interior Design – Credit requirements: 480 credits At least 100 credits at level 3 or above. At least 100 credits at level 2 or above. At least 140 credits at level 1 or above. 120 credits at level 0.
	UAAASR-60-3 Extended study in Interior Design 4.1 (Commences), 4.2 (Completes)		
	UAAAJG-15-1 Professional Practice and Work Experience in Interior Design 3 4.2		

GRADUATION**Part 5: Entry Requirements**

The University's Standard Entry Requirements apply with the following additions/exceptions:

Tariff points as appropriate for the year of entry - up to date requirements are available through the [courses database](#).

Applicants should normally have completed one of the following:

- A Foundation course of at least one year's duration.
- A BTEC certificate or diploma in an appropriate art and design subject or other evidence of potential to study at degree level.
- An Access to HE programme in Art and Design or a related subject

Level Three entry – suitable qualifications will include Foundation Degree, Diploma in Higher Education or HND (or equivalent) in an appropriate/related subject discipline).

All applicants invited for interview must produce a portfolio of work.

Part 6: Reference Points and Benchmarks[QAA UK Quality Code for HE](#)

- Framework for higher education qualifications (FHEQ)
- Subject benchmark statements for Art and Design and History of Art, Architecture and Design
- Qualification characteristics for [Foundation degrees](#)

[Strategy 2020](#)
[University policies](#)

Part 6: Reference Points and Benchmarks

Staff research projects
Any relevant PSRB requirements
Any occupational standards

This programme has been developed in relation to the following reference points:

- Feedback from 'feeder' institutions
- Feedback from alumni
- Feedback from employers
- Student Feedback via module feedback, SRSF meetings, SU Rep for a
- Staff Feedback via programme reports, module specs, formal & informal meetings
- EE comments/reports
- Diversity and Disability profiles (sector-wide and department specific)
- QAA Benchmark Statement for Art and Design and History of Art, Architecture and Design

The programme structure, curriculum content, professional skills and industry engagements have been successfully scrutinised by professionally engaged external examiners and HE Teaching, Learning and Assessment in Creative Practices specialists. This scrutiny has been enhanced by the regular professional engagement of industry practitioners. The course continually reassesses its professional currency via outward engagement, live commissions and industry events.

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First Approval Date	21 March 2017 link to RIA			
Revision Approval Date		Version	2	<i>Link to RIA</i>
	30 May 2018		3	Link to RIA
Next Periodic Curriculum Review due date	September 2019			
Date of last Periodic Curriculum Review				