



Programme Specification

Fashion Textiles {Foundation} [Bower]

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Section 1: Key Programme Details

Part A: Programme Information

Programme title: Fashion Textiles {Foundation} [Bower]

Highest award: BA (Hons) Fashion Textiles

Interim award: BA Fashion Textiles

Interim award: DipHE Fashion Textiles

Interim award: CertHE Fashion Textiles

Awarding institution: UWE Bristol

Teaching institutions: UWE Bristol

Study abroad: Yes

Year abroad: No

Sandwich year: No

Credit recognition: No

School responsible for the programme: CATE School of Arts, College of Arts, Technology and Environment

Professional, statutory or regulatory bodies:

Creative Skillset

Modes of delivery: Full-time

Entry requirements:

For implementation from: 01 September 2021

Programme code: W23F13

Section 2: Programme Overview, Aims and Learning Outcomes

Part A: Programme Overview, Aims and Learning Outcomes

Overview: UWE Fashion Textiles delivers a holistic understanding of the Fashion Textile Design process and encourages students to develop design outcomes and solutions for range of Fashion Textile contexts. As students' progress through the course they can specialize onto one of the creative platforms, which may include for instance: Fashion Design, Textile Design or Fashion Textile Futures.

The course ethos is driven by creativity and the development of an experimental playful approach to the exploration and resolution of ideas. This is underpinned by a robust core of technical, digital and conceptual skills development, and a pattern cutting curriculum to support the translation of ideas from 2D – 3D.

Features of the programme:

Educational Aims: Broad Aims of the Fashion Textiles undergraduate modular scheme:

To provide an opportunity to develop a creative practice within fashion textiles and its related areas;

To provide an experience of higher education in fashion textiles, and its related areas, that offers students choice and independence in determining their abilities and ambitions;

To equip students with the intellectual, practical, critical and creative skills necessary for them to locate themselves and their practice within professional, social, historical and cultural contexts;

To give students the confidence to develop informed and independent critique relevant to the subject area;

To deliver key/transferable and professional practice skills as an integrated part of the curriculum;

To respond to the demands of industry; namely fashion textiles and its related areas;

To equip students with the necessary understanding of research techniques and appropriate methodologies;

To sustain an environment in which individual students may realise their full potential.

Specific Aims of the Fashion Textiles undergraduate modular scheme.

The Fashion Textiles programme aims to enable students to:

Develop clear, effective, creative and critical research and engagement with the practical, ethical, historical, social, cultural and professional issues which impact on Fashion Textile practice.

Generate, test, develop and resolve creative ideas, practical outcomes, concepts, proposals, solutions and arguments in response to set briefs, design problems and / or as self-initiated activity;

Demonstrate an understanding of the interrelationship between the requirements of industry and the development of fashion textile work appropriate to that industry;

Implement processes of critical reflection, analysis and evaluation in the development of their creative practice;

Gain the transferable and professional skills necessary to be able to work effectively and creatively in the fashion textile and associated creative and cultural industries;

Develop confidence, initiative and an independent approach to fashion textile practice

Communicate and present ideas and work using materials, processes and

technology to develop and present professional solutions.

Engage in industry/work related experience as part of the curriculum.

Programme Learning Outcomes:

On successful completion of this programme graduates will achieve the following learning outcomes.

Knowledge and Understanding

- A1. The nature, purpose and value of Fashion Textiles in the 21stC
- A2. The range of professional contexts within which they may work
- A3. Research methods and their application, including: sourcing, selecting, retrieving, analyzing, evaluating and critiquing information from a variety of sources
- A4. Historical and contemporary fashion textile contexts, including current theories, debates and critical perspectives, and their place within them
- A5. The ways in which they can analyse tasks, and implement strategies to develop and realize creative design solutions
- A6. The value of reflection, analysis and critique in relation to identified aims and outcomes
- A7. A range of intellectual, creative and technical skills which they can apply in the development of their fashion textile practice

Intellectual Skills

- B1. Generate ideas, concepts, proposals, solutions and arguments independently in the context of Fashion Textiles
- B2. Locate their practice within the broader contexts of the fashion culture and fashion textile industries
- B3. Employ both broad and subject specific modes of research and analysis in the processes of investigation, experimentation, visualization and realization
- B4. Select, test and make appropriate use of materials and processes in the exploration of ideas and realization of concepts of outcomes

- B5. Select, test and implement an appropriate research methodology in the development and realisation of concepts and outcomes

Subject/Professional Practice Skills

- C1. Apply their intellectual and creative curiosity in response to set briefs and self-initiated activity
- C2. Identify, explore and develop fashion textile design solutions for set tasks, independent projects and live briefs
- C3. Explore creative approaches to the development of new ideas
- C4. Work effectively in independent, collaborative and professional contexts
- C5. Identify, select and apply a range of technical and creative skills and processes appropriate to a brief

Transferable Skills and other attributes

- D1. Able to manage their own learning, accessing and utilising an appropriate range of knowledge, skills and resources to facilitate their development
- D2. Flexible and adaptable in meeting the challenges implicit within set tasks and independent and professional creative practice
- D3. Able to clearly communicate their ideas visually, verbally and in writing in a variety of creative and professional contexts
- D4. Able to recognize their own strengths and identify areas for continued development
- D5. Resourceful and entrepreneurial in developing and applying their skills in learning and professional contexts

Assessment strategy: The assessment strategy has been designed to test the programme learning outcomes and reflects the Faculty of Art, Creative Industries and Education's philosophy which considers assessment to be part of the learning process.

Feedback at formative and summative assessment points (verbal and/or in writing) is regarded as a positive learning tool and provides students with a clear understanding of the level of their achievement, their progress and advice about how this can be improved.

At Level 1 summative assessments Students receive a Pass/ Fail – with written and / or verbal feedback clearly indicating their levels of achievement and areas for further development.

At L2 / 3 summative assessment Students receive a moderated Mark for each module – with written and / or verbal feedback clearly indicating their levels of achievement and areas for further development.

The Pass / Fail Assessment Strategy for Level 1 has been designed to

1. Establish a more authentic and subject appropriate approach to the assessment process, placing greater emphasis on assessment as learning, rather than an assessment of learning – which is more aligned to the iterative nature of creative practice.
2. Establish a less marks driven approach to assessment, particularly during the early stages of a student's journey will provide students with an opportunity to build confidence and develop individual approaches to iterative practice and creative risk-taking without the perceived pressure / punitive nature of a marks driven culture.
3. Remove the emphasis from final marks, making explicit the role of feedback in students future learning and progression. Greater emphasis on assessment feedback will enable staff and students to establish a broader shared language and understanding of assessment away from the granular detail of marks.
4. Signal a more holistic, inclusive approach to assessment and would align with the University's wider priorities of inclusivity and accessibility.

Student support:

Part B: Programme Structure

Year 1

The student must take 120 credits in year 1.

Year 1 Compulsory Modules

The student must take 120 credits from the modules in Compulsory Modules.

Module Code	Module Title	Credit
UAAAWQ-30-0	Academic Skills 2023-24	30
UAAAWP-30-0	Developmental Projects: Building a Creative Identity 2023-24	30
UAAAWR-30-0	Foundation Project 2023-24	30
UAAAFY-30-0	Observation and Making 2023-24	30

Year 2

The student must take 120 credits from the modules in Year 2.

Year 2 Compulsory Modules

The student must take 120 credits from the modules in Compulsory Modules.

Module Code	Module Title	Credit
UADARX-45-1	Exploring Practice in Fashion Textiles 2024-25	45
UADARW-45-1	Introduction to Fashion Textiles 2024-25	45
UADARY-15-1	Professional Practice and Work Experience in Fashion Textiles 1 2024-25	15
UA1APQ-15-1	Visual Culture 1 2024-25	15

Year 3

The student must take 120 credits in year 3.

Year 3 Compulsory Modules

The student must take 105 credits from the modules in Compulsory Modules.

Module Code	Module Title	Credit
UA1APS-15-2	Visual Culture 2 2025-26	15
UADAS4-45-2	Developing Practice in Fashion Textiles 1 2025-26	45

UADAS5-45-2	Developing Practice in Fashion Textiles 2 2025-26	45
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Year 3 Optional Modules

The student must take 15 credits from the modules in Optional Modules.

Module Code	Module Title	Credit
UADB3E-15-2	Collaborate 2025-26	15
UADAS6-15-2	Professional Practice and Work Experience in Fashion Textiles 2 2025-26	15

Year 3 Optional Modules Exchange

Modules available for incoming and outgoing international students only.

Module Code	Module Title	Credit
UA1APR-45-2	International Exchange 2025-26	45
UA1ASK-15-2	Professional Practice (international) 2025- 26	15

Year 4

The student must take 120 credits in year 4.

Year 4 Compulsory Module Choices

The student must take 90 credits from the modules in Compulsory Module Choices.

UADASX-30-3 Preparation for Extended Study in Fashion Textiles

OR

UADNC3-15-3 Preparation for Extended Study in Fashion Textiles

AND

UADASY-45-3 Extended Study in Fashion Textiles

OR

UADAVK-30-3 Extended Study in Fashion Textiles (minor)

AND

UA1AVJ-30-3 Independent Research Project

OR

UA1APT-15-3 Independent Research Project

Module Code	Module Title	Credit
UADASY-45-3	Extended Study in Fashion Textiles 2026-27	45
UADAVK-30-3	Extended Study in Fashion Textiles (Minor) 2026-27	30
UADASX-30-3	Preparation for Extended Study in Fashion Textiles 2026-27	30
UADNC3-15-3	Preparation for Extended Study in Fashion Textiles 2026-27	15
UA1AVJ-30-3	Visual Culture 3 2026-27	30
UA1APT-15-3	Visual Culture 3 2026-27	15

Year 4 Compulsory Modules

The student must take 30 credits from the modules in Compulsory Modules.

Module Code	Module Title	Credit
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UADAS3-30-3	Professional Practice and Work Experience Fashion Textiles 3 2026-27	30
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Part C: Higher Education Achievement Record (HEAR) Synopsis

This is an industry facing programme that encourages students to engage in the development of fashion textiles using a range of materials, technologies and software alongside the traditional skills, techniques and craftsmanship of Fashion and Textile design. The translation of ideas from 2D to 3D is an essential part of the curriculum and students will develop garments, textile designs, fashion products and digitally enabled outcomes for application in the fashion textile industries. Students can opt to take a sandwich year at the end of Level 2.

A successful graduate will be able to work across a number of areas in the creative industries which may include for instance fashion designer, textile designer, product developer and pattern cutter.

Part D: External Reference Points and Benchmarks

This programme has been developed in relation to the following reference points:

QAA Benchmark Statement for Art and Design and History of Art, Architecture and Design

SEEC Credit Level descriptors for HE

QAA National Qualifications Framework

UWE Vision, Mission and Strategy

UWE Learning and Teaching Strategy

UWE Assessment Policy

Feedback from alumni

UWE QMEF requirements (15/45 credit structure)

Student Feedback SRSF meetings

Staff Feedback via formal and informal meetings

Diversity and Disability profiles (sector-wide and department specific).

The programme structure, curriculum content, professional skills and industry engagements have been successfully scrutinised by professionally engaged external examiners and HE Teaching, Learning and Assessment in Creative Practices specialists.

Part E: Regulations

Approved to University Regulations and Procedures.