

STUDENT AND ACADEMIC SERVICES

PROGRAMME SPECIFICATION

Part 1: Basic Data		Part 1: Basic Data							
Awarding Institution	UWE								
Teaching Institution	UWE								
Delivery Location	UWE, Bower Ashton Campus								
Faculty responsible for programme	Arts, Creative Industries and Education								
Department responsible for programme	Creative Industries								
Modular Scheme Title	Undergraduate Modula	r Degree Scheme							
Professional Statutory or Regulatory Body Links									
Highest Award Title	BA (Hons) Drawing and Print								
Default Award Title									
Fall-back Award Title									
Interim Award Titles	BA Drawing and Print DipHE Drawing and Print Cert HE Drawing and Print								
UWE Progression Route									
Mode(s) of Delivery	FT / PT								
Codes	UCAS: E110 ISIS2: E110	JACS: HESA:							
Relevant QAA Subject Benchmark Statements									
CAP Approval Date	7 January 2014, March 2015								
Valid from	September 2014, September 2015								
Valid until Date	September 2020								
Version	1.1 (2013 intakes onward	s)							

Part 2: Educational Aims of the Programme

Aims of the undergraduate modular scheme:

to provide an opportunity to develop a creative practice within a chosen field of study;

Part 2: Educational Aims of the Programme

- to provide an experience of higher education in art, media and design that offers student's choice and independence in determining their own abilities and ambitions within a subject discipline;
- to equip students with the intellectual, practical, critical and creative skills necessary for them to locate themselves and their practice within professional, social, historical and cultural contexts;
- to give students the confidence to develop informed independent judgements and critical and intellectual rigour;
- to ensure that the development of key/transferable skills is an integrated part of the curriculum;
- to equip students with the necessary understanding of research techniques and appropriate methodologies;
- to sustain an environment in which individual students may realise their full potential.

Educational aims: BA (Hons) Drawing and Print

The programme aims to enable students to:

- develop knowledge, understanding and skill through an exploration of interdisciplinary practice;
- understand drawing as fundamental to the development of a sustainable creative practice;
- understand the potential range of applications of drawing in the realisation of a creative methodology;
- develop their intellectual, critical, technical and key/transferable skills (necessary) to work in either a professional environment or to undertake further study;
- demonstrate critical reflection, evaluation and analysis in the development of their practice;
- develop a personal methodology that recognises research, development and realisation as three key components;
- understand their work in a professional, critical, cultural, historical and social context.

Programme requirements for the purposes of the Higher Education Achievement Record (HEAR)

BA (Hons) Drawing and Print is a broad based course which supports the development of creative independence using drawing as a means to develop ideas and individual creative innovation.

The award is interested in the dialogue between applied and fine art practice. The resulting tension provides a stimulating and progressive environment for learning. The award has developed teaching and learning strategies which enable students to understand and take ownership of their personal progression and to develop individual programmes of study, leading to the development of excellent transferable skill sets and specialist knowledges.

Part 3: Learning Outcomes of the Programme

The award route provides opportunities for students to develop and demonstrate knowledge and understanding, qualities, skills and other attributes in the following areas:

Part 3: Learning Outcomes of the	Part 3: Learning Outcomes of the Programme												
Learning Outcomes:	UAAAQ5-45-1	UAAAQ6-45-1	UAAAQ7-15-1	UA1APQ-15-1	UAAAQ8-45-2	UAAAQA-15-2	UA1APS-15-2	UAAAQC-60-3	UAAAQD-15-1	UA1APT-15-3	UAAAQ5-45-1	UAAAQ9-45-2	UA1APR-45-2
A) Knowledge and understanding of:		i					i				••••••	•••••	•••••
Integrate and sythesise their knowledge and understanding, abilities and ambitions within the contexts of study, research, creative practice and lifelong learning	x	x	X	X	X	X	x	X	x	x	x	X	х
Apply their skills and abilities within a wide range of professional, cultural and critical frameworks, both within and beyond the fields of art and design	x	x	х	х	х	X	x	х	x	X	x	x	x
(B) Intellectual Skills		<u>i</u>	L				İ	<u></u>	L	L			
identify problems and issues inherent in the research, development and realisation of work appropriate to Drawing and Print	х	х	х	х	х	x	х	x	х	x	x	x	x
create a body of work through the synthesis of creative, critical, technical and contextual knowledge and understanding	х	x	x	х	х	Х	x	Х	х	x	x	x	x
critically evaluate the effectiveness of a process or outcome as part of the learning process	х	х	х	х	х	x	x	х	x	x	x	x	x
(C) Subject/Professional/Practical Skills													
generate personal and imaginative concepts, proposals, solutions or arguments in response to set briefs and/or as self-initiated activity	х	x	x	х	х	х	x	х	x	х	X	x	x
develop and test ideas through experimentation with a range of concepts and processes appropriate to Drawing and Print	х	x	х	х	х	х	х	x	х	X	х	х	x
demonstrate an understanding of 'professionalism' in relation to the practices and contexts appropriate to the designer/maker	х	x	x	х	х	х	x	х	х	x	x	x	x
(D) Transferable skills and other attributes													
demonstrate the ability to communicate effectively in visual, verbal and written formats	x	x	x	x	x	x	x	x	x	x	x	x	x
initiate, plan and manage self-directed study work effectively and responsibly as	X	X	Х	X	X	Х	Х	Х	Х	X	X	X	X
part of a team respond positively and creatively to a	X	Х	Х	Х	Х	Χ	Х	Χ	Х	Х	X	X	X
range of challenges demonstrate effective personal	X	X	X	X	X	X	X	X	X	X	X	X	X
management skills: time management,	Х	Χ	Χ	Χ	Χ	Χ	Χ	Χ	Χ	Χ	Χ	Χ	Χ

Part 3: Learning Outcomes of the Programme													
self-evaluation, access to and organisation of resources													
identify key issues/problems and implement appropriate skills in the resolution/realisation of a solution	х	x	x	x	x	х	x	x	x	x	х	x	x

Part 4: Student Learning and Student Support

Teaching and learning strategies to enable learning outcomes to be achieved and demonstrated.

At UWE, Bristol there is a policy for a minimum average requirement of 12 hours/week contact time over the course of the full undergraduate programme. This contact time encompasses a range of face:face activities as described below. In addition a range of other learning activities will be embedded within the programme which, together with the contact time, will enable learning outcomes to be achieved and demonstrated.

On the Drawing and Print programme teaching is a mix of *scheduled, independent and placement learning*. For the programme Drawing and Print:

Scheduled learning includes lectures, seminars, tutorials, project supervision, demonstration, practical classes and workshops; external visits; work based learning. Scheduled sessions may vary slightly depending on the module choices made.

Independent learning includes hours engaged with essential reading, assignment preparation and completion etc. Scheduled sessions may vary slightly depending on the module choices made.

Placement learning: may include a practice placement, other placement, year abroad.

Description of any Distinctive Features

BA (Hons) Drawing and Print is a broad based course which supports the development of creative independence using drawing as a means to develop ideas and individual creative innovation. Central to the award is a fundamental belief in drawing as a critical, conceptual and multi-disciplinary language, and students will be encouraged to develop ideas through a variety of media. The programme supports the view that when drawing is reinforced and developed through another medium, it is often reinvented, thus enabling students to consider new possibilities to the development of their work. Printmaking, ceramic, photographic, and moving image processes will therefore be introduced to provide students with a breadth of experiences from which to expand their creative and critical approaches to practice.

The award is interested in the dialogue between applied and fine art practice. The resulting tension provides a stimulating and progressive environment for learning. Students are encouraged to take risks, be ambitious, intuitive, experimental and resourceful, thus leading to a diverse range of outcomes.

This approach to creative development is underpinned throughout by a programme of cultural and theoretical studies intended to enable students to understand the range of possibilities inherent in the study of drawing.

The course team has been brought together for their breadth of experience and range of views on drawing.

The award has developed teaching and learning strategies and implemented structures designed to help students understand and take ownership of their personal progression and to develop individual programmes of study.

Part 5: Assessment

A: Approved to <u>University Regulations and Procedures</u>

Part 5: Assessment

Assessment Strategy

Assessment strategy to enable the learning outcomes to be achieved and demonstrated:

Assessment strategies within the programme reflect the Faculty of Art, Creative Industries and Education's philosophy which considers assessment to be part of the learning process.

Formative and summative assessments are designed to provide the opportunity for students to understand and reflect upon their achievements, and to support the monitoring of progress by tutors and students. Assessment methods used are varied, are relevant in demonstrating achievement to both academic and industry stakeholders, and form a coherent programme of assessment which is designed to offer students the maximum opportunity to demonstrate the skills, knowledge and experience that they have gained through the course of study, as well as to support ongoing and continuous improvement in their individual creative practice and development as practitioner-researchers.

The principle of 'learning through making' is core to learning strategies in the Department of Creative Industries – these learning activities are then expanded into and through an exploration of contemporary practice in relevant and related subject areas.

At assessment, therefore, students are expected to present evidence of work which demonstrates engagement with the minimum number of learning hours for the module (contact and independent study hours).

Forms of assessment used as part of the overall programme include:

- Presentation and participation in studio-critique
- Poster presentation
- Group and individual visual presentations
- Group and individual verbal presentations
- Written Assignments forms of writing relevant to the creative industries, including academic/essay and industry focused/report writing
- Group critiques
- Peer and self-assessment
- Evaluative and reflective outcomes, including visual, verbal and written

Formative and summative assessment activities that involve students participating in the evaluation of presented work (their own and others') take place throughout the programme. Participation in and attendance at these sessions forms part of the assessed content of the module as a result of this.

Feedback (verbal and/or in writing) at regular points throughout the module provides students with a clear understanding of their progress and advice about how this can be improved.

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Assessment Map

The programme encompasses a range of **assessment methods** including; written assignments, presentations, and practical work. These are detailed in the following assessment map:

Assessment Map for BA (Hons) Drawing and Print

			Type of Assessment*								
		Unseen Written Exam	Open Book Written Exam	In-class Written Test	Practical Exam	Practical Skills Assessment	Oral assessment and/or presentation	Written Assignment	Report / Project	Dissertation	Body of practical/visual work
Compulsory Modules	UAAAQ5-45-1										A 100%
Level 1	UAAAQ6-45-1										A 100%
	UAAAQ7-15-1										A 100%
	UA1APQ-15-1							A 100%			
Compulsory	UAAAQ8-45-2										A 100%
Modules Level 2	UAAAQA-15-2										A 100%
	UA1APS-15-2							A 100%			
	UAAAQB-30-3										Α

Part 5: Assessment						
Compulsory					100%	
Modules Level 3	UAAAQC-60-3				A 100%	
	UAAAQD-15-1				A 100%	
	UA1APT-15-3			A 100%		
Optional Modules	UAAAQ9-45-2				A 100%	
Level 2	UA1APR-45-2		A 20%		A 80%	

^{*}Assessment should be shown in terms of either Written Exams, Practical exams, or Coursework as indicated by the colour coding above.

Part 6: Programme Structure

This structure diagram demonstrates the student journey from Entry through to Graduation for a typical **full time student**, including: level and credit requirements, interim award requirements, module diet, including compulsory and optional modules

ENTRY		Compulsory Modules	Optional Modules	Interim Awards
		UAAAQ5-45-1	If credit is required:	
		Introduction to Drawing and		
		Print	UA1ASC-5-1	
			Negotiated Presentation 1	
		UAAAQ6-45-1		
		Exploring Practice in	Or	
	_	Drawing and Print.		
	Year		UA1ASF-10-1	
	×	UAAAQ7-15-1	Negotiated Presentation	
		Professional Practice and	and Reflective Statement 1	
		Work Experience in		
		Drawing and Print		
		UA1APQ-15-1		
		Critical Perspectives		
Į				Other requirements:

	Compulsory Modules	Optional Modules	Interim Awards
	UAAAQ8-45-2	UA1APR-45-2	
	Developing Practice in	International Exchange	
	Drawing and Print	_	
	_	UAAAQ9-45-2	
2	UAAAQA-15-2	Developing Practice in	
	Professional Practice and	Drawing and Applied Arts 2	
Year	Work Experience in		
	Drawing and Print 2		
	UA1APS-15-2		
	Creative Analysis		
			Other requirements:

→	Optional Modules	Interim Awards
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UAAAQB-30-3	And if credit is required:	
Preparation for Extended		
study in Drawing and Print	UA1ASD-5-2	
	Negotiated Presentation 2	
UAAAQC-60-3	Or	
Extended study in Drawing		
and Print	UA1ASG-10-2	
	Negotiated Presentation and	
UAAAQD-15-3	Reflective Statement 2	
Professional Practice and		
Work Experience in	And/or	
Drawing and Print 3		
Ğ	UA1ASK-15-2	
UA1APT-15-3	Professional Practice	Other requirements:
Independent Research	(International)	
Project	•	

GRADUATION

PART TIME

This structure diagram demonstrates the student journey from Entry through to Graduation for a typical **part time student**, including: level and credit requirements, interim award requirements, module diet, including compulsory and optional modules

ENTRY		Compulsory Modules	Optional Modules	Interim Awards
		UAAAQ5-45-1	If credit is required	
		Introduction to Drawing and		Cert HE Drawing and Print
		Print	UA1ASC-5-1	- 120 Credits at Level 1 or
		4.4	Negotiated Presenation	above
		1.1 UA1APQ-15-1	Or	
		Critical Perspectives	Oi	
		Childa Ferspectives	UA1ASF-10-1	
		1.1	Negotiated Presentation	
	~		and Reflective Statement 1	
	Level	UAAAQ7-15-1		
.	Гe	Professional Practice and	1.1 or 1.2	
		Work Experience in		
		Drawing and Print		
		1.2		
		1.2		Other requirements:
		UAAAQ6-45-1		
		Exploring Practice in		
		Drawing and Print.		
<u> </u>		1.2	O C C C C C C C C C C C C C C C C C C C	Life day A and a
		Compulsory Modules UAAAQ8-45-2	Optional Modules UA1APR-45-2	Interim Awards
		Developing Practice in	International Exchange	Dip. HE Drawing and Print
		Drawing and Print	international Exchange	- 240 credits at Level 2 or
	7		2.2	above
	Level	2.1		
.	Le		UAAAQ9-45-2	
		UA1APS-15-2	Developing Practice in	
		Creative Analysis	Drawing and Print 2	
		2.1	2.2	

UAAAQA-15-2 Professional Practice and Work Experience in Drawing and Print 2	And if credit is required UA1ASD-5-2 Negotiated Presentation	Other requirements:
2.2	or UA1ASG-10-2 Negotiated Presentation and Reflective Statement 2 And/or UACASK-15-2 Professional Practice (International) 2.1 or 2.2	

Ī		Compulsory Modules	Optional Modules	Interim Awards
		UAAAQB-30-3 Preparation for Extended	If credit is required	
		study in Drawing and Print	UA1ASE-5-3 Negotiated Presentation 3	BA Drawing and Print – 300 credits
		3.1	Trogonatou i Todonianon o	5.54.6
			Or	
		UA1APT-15-3 Independent Research	UA1ASH-10-3	
		Independent Research Project	Negotiated Presentation	
	3	•	and Reflective Statement 3	
	Level	3.1	3.1 or 3.2	
	Le	UAAAQD-15-1	3.1 01 3.2	
		Professional Practice and		
		Work Experience in		
		Drawing and Print 3		
		3.2		
		UAAAQC-60-3		
		Extended study in Drawing and Print		
		and i fillt		Other requirements:
		3.2		·

GRADUATION

Part 7: Entry Requirements

The University's Standard Entry Requirements apply with the following additions/exceptions*:

Applicants should normally have completed one of the following:

- A Foundation course of at least one year's duration.
- A BTEC certificate or diploma in an appropriate art and design subject or other evidence of potential to study at degree level.
- An Access to HE programme in Art and Design or a related subject

Level Three entry – suitable qualifications will include Foundation Degree, Diploma in Higher Education or HND (or equivalent) in an appropriate/related subject discipline).

English Language Requirements:

Part 7: Entry Requirements

All students will normally have a recognised English Language qualification of at least GCSE grade C or equivalent standard. If English is not the first language test results such as IELTS 6.0, TOEFL 570 (230 if computer text), NEAB or Cambridge Proficiency grade C will be acceptable.

All applicants invited for interview must produce a portfolio of work.

Part 8: Reference Points and Benchmarks

Description of **how** the following reference points and benchmarks have been used in the design of the programme:

This programme has been developed in relation to the following reference points:

- QAA Benchmark Statement for Art and Design and History of Art, Architecture and Design
- QAA National Qualifications Framework
- UWE Vision, Mission and Strategy
- UWE Learning and Teaching Strategy
- UWE Assessment Policy
- Staff research (See Appendix 1)
- · Feedback from 'feeder' institutions
- Feedback from alumni
- Feedback from employers
- UWE QMEF requirements (15/30 credit structure)
- Student Feedback via module feedback, SRSF meetings, SU Rep for a
- Staff Feedback via programme reports, module specs, formal & informal meetings
- EE comments/reports
- Diversity and Disability profiles (sector-wide and department specific)
- Department of Creative Industries' 'Writing in the Curriculum Review' 2011/12
- QAA Benchmark Statement for Art and Design and History of Art, Architecture and Design

The programme structure, curriculum content, professional skills and industry engagements have been successfully scrutinised by professionally engaged external examiners and HE Teaching, Learning and Assessment in Creative Practices specialists. This scrutiny has been enhanced by the regular professional engagement of industry practitioners, the success of the course in national and international open professional awards and the strong track record of our graduating students and alumni in moving into professional practice, employment and further study. The course continually reassesses its professional currency via outward engagement, live commissions and industry events.

This specification provides a concise summary of the main features of the programme and the learning outcomes that a typical student might reasonably be expected to achieve and demonstrate if he/she takes full advantage of the learning opportunities that are provided. More detailed information on the learning outcomes, content and teaching, learning and assessment methods of individual modules can be found in module specifications, available on the University's website.