

MODULE SPECIFICATION

Part 1: Information								
Module Title	Entrepreneurship in the Creative Economy							
Module Code	UALB3S-15-M		Level	Level 7				
For implementation from	2020-21							
UWE Credit Rating	15		ECTS Credit Rating	7.5				
Faculty	Faculty of Arts Creative Industries & Education		Field	Lens and Moving Image				
Department	ACE	ACE Dept of Creative & Cultural Industries						
Module Type:	Proje	Project						
Pre-requisites		None						
Excluded Combinations		None						
Co-requisites		None						
Module Entry Requirements		None						
PSRB Requirements		None						

Part 2: Description

Overview: The module develops advanced awareness of the skills of operating as a small business, of selling services, and evaluating the viability of new enterprise proposals.

Educational Aims: This module aims to equip postgraduate students with the knowledge and skills to launch start-up businesses in the creative economy.

Outline Syllabus: The module introduces a range of skills for creative industry professionals in launching a start-up micro-business, including: financial management; business planning for small-scale operators; branding & promotion; Team building and HR; working as a freelancer/with freelancers.

Teaching and Learning Methods: Seminars introduce students to the conceptual and analytical issues of small business management.

Workshops demonstrate and develop key skills required in the opening and running of a start-up business.

STUDENT AND ACADEMIC SERVICES

Part 3: Assessment

Formative assessment will be through group seminar analysis of business concepts. Summative assessment requires a Report that focusses on a single creative industries business case, allowing students to demonstrate their analytic and entrepreneurial skills.

First Sit Components	Final Assessment	Element weighting	Description
Report - Component A	✓	100 %	Students are required to write a formal report on a creative industries business idea, assessing a range of issues including Intellectual Property, financial strategy, marketing, sustainability and employment (3000-3500 words).
Resit Components	Final Assessment	Element weighting	Description
Report - Component A	✓	100 %	Students are required to write a formal report on a creative industries business idea, assessing a range of issues including Intellectual Property, financial strategy, marketing, sustainability and employment (3000-3500 words).

Part 4: Teaching and Learning Methods							
Learning Outcomes	On successful completion of this module students will achieve the following learning outcomes:						
	Module Learning Outcomes		Reference				
	apply their understanding of key business considerations to the fields marketing; strategic business modelling; business law; human resour management; and finance for non-financial managers.		MO1				
	critically examine the factors that contribute to successful business very through entrepreneurial practice.	entures	MO2				
	analyse risks to viable commercial ventures within contemporary bus contexts.	iness	MO3				
	complete and critically evaluate a formal report on a project/business		MO4				
	articulate in writing the ethical implications and sustainability of practi business decisions taken.	ice of MO5					
Contact Hours	Independent Study Hours:						
	Independent study/self-guided study	126					
	Total Independent Study Hours:	1	26				
	Scheduled Learning and Teaching Hours:						
	Face-to-face learning	24					
	Total Scheduled Learning and Teaching Hours:	2	4				
	Hours to be allocated	150					
	Allocated Hours	150					
Reading List	The reading list for this module can be accessed via the following link: http://readinglists.uwe.ac.uk/lists/B362850D-0F26-47D5-60A6-ED37BC3B8211.html						

Part 5: Contributes Towards

This module contributes towards the following programmes of study:

Screen Business [Sep][FT][Bower][1yr] MA 2020-21

Screen Production (Screenwriting) [FT][Bower Ashton][1yr] MA 2020-21

Screen Production (Documentary) [Sep][FT][Bower][1yr] MA 2020-21