



Module Specification

Costume for Television and Film

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Part 1: Information

Module title: Costume for Television and Film

Module code: UAMB5F-10-3

Level: Level 6

For implementation from: 2022-23

UWE credit rating: 10

ECTS credit rating: 5

Faculty: Faculty of Arts Creative Industries & Education

Department: ACE Dept of Creative & Cultural Industries

Partner institutions: Bristol Old Vic Theatre School

Delivery locations: Bristol Old Vic Theatre School

Field: Stage Management (BOVTS)

Module type: Professional Practice

Pre-requisites: None

Excluded combinations: None

Co-requisites: None

Continuing professional development: No

Professional, statutory or regulatory body requirements: None

Part 2: Description

Overview: This module focuses on the provision of costumes for film and television shoots. You will learn through participating in and contributing to production(s) and by individual guidance from the Course tutors.

Features: Not applicable

Educational aims: See Learning Outcomes.

Outline syllabus: You will learn about the different roles relating to costume within a short film. You will discuss with the Director their expectations with regard to the costumes and act upon daily call sheets. You will construct and create a costume continuity file, plotting the story days for each of the characters using the script as your primary source.

Part 3: Teaching and learning methods

Teaching and learning methods: You will be assigned to an in-house BOVTS film / TV set attending production meetings with the Director and the production team. You will also receive individual tuition and appropriate oral feedback from the Costume tutors. You will be working with costuming students and professional actors.

The majority of the scheduled learning for this module will be location based and studio work at the School's Christchurch Studios. Independent learning in this module will include research into the specific look of the costumes for the shoot, backed up by images, research materials and designs collated from background information.

Module Learning outcomes: On successful completion of this module students will achieve the following learning outcomes.

MO1 Perform a role within the Costume team on a film / TV shoot

MO2 Implement an already established costume continuity file on a film or TV shoot referencing a marked-up film or TV script.

MO3 Be part of a team responding to costume requirements such as the need for repeats in the case of stunts and the possibility of blood and other substances on costumes.

MO4 Communicate effectively with the on-set Costume Supervisor on matters related to the costumes for the film / TV production and assist in sourcing costumes requirements.

MO5 A theoretical understanding of a film / TV costume budget.

Hours to be allocated: 100

Contact hours:

Independent study/self-guided study = 20 hours

Face-to-face learning = 80 hours

Total = 100

Reading list: The reading list for this module can be accessed at [readinglists.uwe.ac.uk](https://rl.talis.com/3/uwe/lists/5E80B7D5-E9BF-E31E-7D11-EDFD3692C696.html?lang=en) via the following link <https://rl.talis.com/3/uwe/lists/5E80B7D5-E9BF-E31E-7D11-EDFD3692C696.html?lang=en>

Part 4: Assessment

Assessment strategy: This is a Professional Practice module with only one component of assessment. This component has only one element of assessment and is Pass/Fail.

You will receive extensive feedback as part of this module. On-set, you will be informally assessed by the shoot Director and other tutors and visiting industry professionals involved in the shoot. In addition, you will receive formative feedback from the Course tutors, who will frequently visit the shoot set and provide feedback and also when you are undertaking research and procurement of costumes.

Emphasis in making judgements about the student's performance will be placed on the team working and professional disciplines demonstrated by you, as well as the standard of practical costume skills displayed during the production process.

Assessment components:

Portfolio - Component A (First Sit)

Description: A portfolio of work to include:

Film Costume Continuity File

Student reports from set visits

Feedback from shoot team members

Student produced records/notes and or photographs

Weighting:

Final assessment: Yes

Group work: No

Learning outcomes tested: MO1, MO2, MO3, MO4, MO5

Portfolio - Component A (Resit)

Description: A portfolio of work to include:

Film Costume Continuity File

Student reports from set visits

Feedback from shoot team members

Student produced records/notes and or photographs

Weighting:

Final assessment: Yes

Group work: No

Learning outcomes tested:

Part 5: Contributes towards

This module contributes towards the following programmes of study:

Costume for Theatre, Television and Film [Sep][FT][BOVTS][1yr] BA (Hons) 2022-23

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