

#### **MODULE SPECIFICATION**

Part 1: Information							
Module Title	Embedded Systems Development 1						
Module Code	UFMFPQ-15-3		Level	Level 6			
For implementation from	2019-20						
UWE Credit Rating	15		ECTS Credit Rating	7.5			
Faculty	Faculty of Environment & Technology		Field	Engineering, Design and Mathematics			
Department	FET [	FET Dept of Engin Design & Mathematics					
Module type:	Stand	Standard					
Pre-requisites		None					
Excluded Combinations		None					
Co- requisites		None					
Module Entry requirements		None					

### Part 2: Description

**Overview**: This module covers the concepts, tools and techniques necessary for the development of real-time and embedded systems.

**Educational Aims:** The Embedded System development module will allow students to study the role of hardware and software in developing the functional behaviour of microprocessor systems. The module also provides an introduction to hardware analysis, software requirements, design methodologies necessary for the development of a typical embedded systems product.

**Outline Syllabus:** A group design & build project will require students to organize and manage themselves into effective teams.

This will involve: arranging and holding regular meetings, time planning, work allocation, document production, analytical review of the development process.

Concurrent Systems: Intellectual simplicity or system responsiveness; The interleaving problem; Centralized I/O management; Concurrent processes; varying priorities; Scheduling with preemption and time-slicing.

Choice of languages for Real-time Systems implementations: The requirements for real-time

#### STUDENT AND ACADEMIC SERVICES

systems; Choosing a compiler.

Using a data-flow method for design, eg Ward-Mellor/Yourdon: Diagrams; pseudo-code text; hierarchical design capture; Transformation to code modules; Run-time support facilities; Process communication/synchronization methods.

Teaching and Learning Methods: See Learning Outcomes

#### Part 3: Assessment

The assessment will demonstrate the learning outcomes by taking an implementation approach which allows the students, through the course of the module, to build on their learning and demonstrate it through the development of a software artefact.

An outline case-study specification will be provided, such as: POS retail network, a distributed Conference support system, or a Secure Access Control System. Students will work in small groups to progressively carry out the series of steps for initial prototype development.

The students are encouraged to document the development process as they go and this too contributes to the final module assessment. The individual's contribution to that group is assessed through an individual statement, verified by other group members' reports. The process is assessed via a record of group review meetings and a final group presentation. The product itself is assessed through a demonstration. Plagiarism is 'designed out' both because the students have to present their work and also because of the bespoke nature of the artefacts produced.

Consistent with the largely practical approach of this module, a relatively lowly weighted exam (25% of the module) assesses the more theoretical element.

First Sit Components	Final Assessment	Element weighting	Description
Report - Component B		38 %	Final report (approx. 2000 words + programme code as appropriate) documenting processes undertaken, design strategies and evidence of output produced. Report will contain individual statements from team members to justify their contributions (no more than 250 words).
Presentation - Component B		37 %	Group demonstration and presentation
Examination - Component A	✓	25 %	Written examination (2 hours)
Resit Components	Final Assessment	Element weighting	Description
Report - Component B		75 %	Final report (approx. 2000 words + programme code as appropriate) documenting processes undertaken, design strategies and evidence of output produced. Report will contain individual statements from team members to justify their contributions (no more than 250 words).
Examination - Component A	✓	25 %	Written examination (2 hours)

Part 4: Teaching and Learning Methods								
Learning Outcomes	On successful completion of this module students will achieve the following learning outcom							
	Module Learning Outcomes		Reference					
	Choose and use appropriate software design methods for concurrent and control systems development							
	Design and develop a computer system for an embedded application	MO2						
	Recognise and deal with the inherent complexity of an embedded sys		MO3					
	Explore and integrate considerations and issues relating to embedded systems such as hardware choice, software tools, safety, reliability, power consumption Investigate and understand the role of real time operating system in embedded systems							
	Work with colleagues and others, including sector experts and reflect successes failures therein	MO6						
Contact Hours	Independent Study Hours:							
	Independent study/self-guided study	46						
	Total Independent Study Hours:	6						
	Placement Study Hours:							
	Placement	56						
	Total Placement Study Hours:	56						
	Scheduled Learning and Teaching Hours:							
	Face-to-face learning	4	.8					
	Total Scheduled Learning and Teaching Hours:	48						
	Hours to be allocated	1!	150					
	Allocated Hours	150						
Reading List	The reading list for this module can be accessed via the following link:  https://uwe.rl.talis.com/index.html		1					

# STUDENT AND ACADEMIC SERVICES

## Part 5: Contributes Towards

This module contributes towards the following programmes of study: