

MODULE SPECIFICATION

		Part 1:	Information			
Module Title	Creative Technology Dissertation					
Module Code	UFCFLK-60-M		Level	Level 7		
For implementation from	2019-20					
UWE Credit Rating	60		ECTS Credit Rating	30		
Faculty	Faculty of Environment & Technology		Field	Computer Science and Creative Technologies		
Department	FET [ET Dept of Computer Sci & Creative Tech				
Module type:	Master dissertation					
Pre-requisites		None				
Excluded Combinations		None				
Co- requisites		None				
Module Entry requirements		None				

Part 2: Description

Educational Aims: See Learning Outcomes

Outline Syllabus: Students are expected to carry out an in-depth survey of relevant literature to identify a focus for their study that contributes to existing research in the field. The primary research will involve the development of a creative technologies system. The written dissertation should make clear how the primary research was designed and conducted. Discussion of the outcomes of primary research should be clearly related to existing literature. The body of the dissertation should be supplemented by a critical review of key aspects of the research and development processes.

Initially, students will develop a short proposal outlining the problem or opportunity they will be addressing, their proposed solution approach, the research methods they plan to use, and their overall plan. Then they will develop an in-depth proposal for their dissertation.

Individual supervisors will subsequently be identified for each student. The student's individual supervisor and the research methods expert(s) will direct him/her to the extensive materials available from the UWE Research Observatory. It will be part of the supervisor's and research methods expert's role to help the student navigate the available material and determine which are relevant to his/her dissertation. This will be a particularly important part of the supervisory

process as the research observatory materials draw upon a range of sources and have many contributors.

Following the writing of the proposal, it will be part of the supervisor's role to continue to help the student to navigate the available material and determine which are relevant to his/her dissertation. The supervisors will work with their students to confirm or modify the selected research methods, to guide them in the choice of a development method appropriate to their work and to advise on the writing of the dissertation report.

Teaching and Learning Methods: Self-directed independent learning will be required supported by regular one-on-one meetings with a supervisor.

Contact time: 24 hours Assimilation and development of knowledge: 200 hours Presentation preparation: 40 hours Assignment preparation: 336 hours Total study time: 600 hours

Following the research methods phase, students will confirm a domain of interest with a supervisor. Students will then normally be expected to spend approximately 600 hours working, largely independently, on the development of their dissertation. It is expected that students will produce a creative technologies system in the course of their studies; in some instances this system might include hardware components.

Although a detailed process to follow is not prescribed, it is expected that all of the following activities will be performed: Researching a domain of interest. Eliciting requirements. Researching related aspects. Designing, programming and testing a system to meet the stated requirements. Evaluating the utility of the software/hardware system. Further develop the implemented software/hardware system. Critically evaluating all aspects of the process. Writing up the project in a dissertation report.

Part 3: Assessment

The research proposal, dissertation report and associated materials will be evaluated in the assessment of the student. The assessment of the report will be both in terms of its content (e.g. whether appropriate and sufficient research has been carried out, whether the design meets its requirements), and the expression of its content (e.g. whether it is well-structured, well written, makes appropriate use of diagrams, employs an appropriate citation system).

The resit will represent a reworking of the dissertation.

First Sit Components	Final Assessment	Element weighting	Description
Written Assignment - Component A		10 %	Dissertation proposal
Dissertation - Component A	~	90 %	Dissertation (12,000 words)
Resit Components	Final Assessment	Element weighting	Description
Dissertation - Component A	✓	100 %	Dissertation (12,000 words)

Learning Outcomes	On successful completion of this module students will achieve the following learning outcomes:							
	Module Learning Outcomes							
	Demonstrate advanced knowledge of a complex and specialised area of knowledge and skills appropriate to the creative technologies domain							
	Address an in-depth problem relevant to the creative technologies using a rigorous approach involving a non-trivial technology system							
	Demonstrate an understanding of current theoretical and methodological approaches to the development of a substantive creative technologies system							
	Conduct and write up academic research at a level appropriate to Masters credit							
	Synthesise and critically evaluate data from multiple sources							
	Evaluate the approach taken in undertaking primary and secondary research							
	Explore and understand the issues of ethics, validity, trustworthiness and reliability in research							
	Work independently to plan and manage a complex computing research project over an extended period of time, and complete it by a given deadline							
	Summarise, organise and convey ideas and succinctly and coherently							
Contact Hours	Independent Study Hours: Independent study/self-guided study 57							
	Total Independent Study Hours: 57							
	Scheduled Learning and Teaching Hours:							
	Face-to-face learning 24							
	Total Scheduled Learning and Teaching Hours: 24							
	Hours to be allocated 60							
	Allocated Hours	600						
Reading	The reading list for this module can be accessed via the following link:							

Part 4: Teaching and Learning Methods

Part 5: Contributes Towards

This module contributes towards the following programmes of study:

Creative Technology [Sep][PT][Frenchay][2yrs] MSc 2018-19