



Module Specification

Development of Information Systems Projects (disp)

Version: 2024-25, v7.0, 20 May 2024

Contents

Module Specification	1
Part 1: Information	2
Part 2: Description	2
Part 3: Teaching and learning methods	4
Part 4: Assessment.....	6
Part 5: Contributes towards	8

Part 1: Information

Module title: Development of Information Systems Projects (disp)

Module code: UFCFAF-30-3

Level: Level 6

For implementation from: 2024-25

UWE credit rating: 30

ECTS credit rating: 15

College: College of Arts, Technology and Environment

School: CATE School of Computing and Creative Technologies

Partner institutions: None

Field: Computer Science and Creative Technologies

Module type: Module

Pre-requisites: Data, Schemas and Applications 2024-25

Excluded combinations: None

Co-requisites: None

Continuing professional development: No

Professional, statutory or regulatory body requirements: None

Part 2: Description

Overview: Not applicable

Features: Not applicable

Educational aims: See Learning Outcomes.

Outline syllabus: A review of contemporary approaches to systems development and its methods, tools and practices. Frameworks for evaluating methodologies and choosing between them.

Alternative perspectives on design: design as learning; as decision making; as adaptation; as social process; as pre-structured by recurrent frames and patterns.

The components, tools and architectures of complex web-based and workflow systems; business process modelling and enactment; business process management.

The architecture of distributed, multi-device applications. Formulating problem specifications. Modelling and description of systems and applications. Methodologies, tools and techniques for the development of systems. The application of frames and patterns to systems development.

Critical evaluation of the forces which shape the development process: organisational structure, technological possibilities, designer knowledge and presumptions, development under constraints, the social, economic and practical contexts of development.

The project management process and its relationship to systems development method and practice; including stakeholder analysis, planning, estimating and risk. This will include: defining a project, decomposing projects into discrete stages in accordance with the seven principles of PRINCE2, planning techniques and output diagrams as well as the analysis, tracking and management of risks and their impact. Projects inevitably involve teams so analysis of the role of the project manager and typical group and team structures, qualities and skills of managers as well as leadership will be covered.

The nature of risk to information and information systems; the role of cyber security; human aspects of information security including client data protection and the data protection act. The management of risk; types of risk, handling common threats and vulnerabilities, risk management, risk mitigation, implications for software design and operation.; Vulnerabilities in software and how to make software more resilient to threats; scalable and future-proof security solutions, standards and best practice.

Version Control, Security, Legacy and Implementation as they relate to the development, delivery and operation of Information Systems.

Analysis and development of appropriate testing strategies; the creation, evaluation and implementation of test plans; the development and execution of test scripts against acceptance criteria and the assessment of test results; Industry standards, tools and methods.

The principles of quality assurance; methods and techniques used to assure the quality of a software development processes and deliverables; quality and safety; static and dynamic code analysis.

Common pitfalls and their mitigations.

Part 3: Teaching and learning methods

Teaching and learning methods: The course will be delivered through a combination of lectures, tutorials and lab-based practical sessions. Lectures will cover the theoretical content, which will be reinforced in parallel through thematic tasks in the tutorial or lab-based practical sessions.

Some topics will be covered in tutorials led by the lecturers and/or tutors; these sessions will impart thematic knowledge and skills through tutor-guided mode of delivery and benefit the students by providing immediate feedback.

Practical sessions are designed to supplement almost all lecture topics and provide the students with an opportunity to solidify their theoretical knowledge and gain practical skills related to each lecture's theme.

Scheduled learning includes lectures, tutorials, and practical classes.

Independent learning includes hours engaged with essential reading directed practical work in a computer lab, assignment preparation and completion etc. These

sessions constitute an average time per level as indicated in the table below.

The course will be delivered through a combination of lectures, tutorials and lab-based practical sessions. Lectures will cover the theoretical content, which will be reinforced in parallel through thematic tasks in the tutorial or lab-based practical sessions.

Some topics will be covered in tutorials led by the lecturers and/or tutors; these sessions will impart thematic knowledge and skills through tutor-guided mode of delivery and benefit the students by providing immediate feedback.

Practical sessions are designed to supplement almost all lecture topics and provide the students with an opportunity to solidify their theoretical knowledge and gain practical skills related to each lecture's theme.

Scheduled learning includes lectures, tutorials, and practical classes.

Independent learning includes hours engaged with essential reading, directed practical work in a computer lab, assignment preparation and completion etc. These sessions constitute an average time per level as indicated below (in hours).

Contact time: 72

Assimilation and development of knowledge: 138

Final presentation preparation: 60

Coursework preparation: 30

Total study time: 300

Module Learning outcomes: On successful completion of this module students will achieve the following learning outcomes.

MO1 Analyse software architecture using suitable models and methods.

MO2 Develop information systems using the techniques of Software Engineering Management.

MO3 Utilise Software Configuration Management tools.

MO4 Apply software testing methods.

Hours to be allocated: 300

Contact hours:

Independent study/self-guided study = 228 hours

Face-to-face learning = 72 hours

Reading list: The reading list for this module can be accessed at [readinglists.uwe.ac.uk](https://uwe.rl.talis.com/modules/ufcfaf-30-3.html) via the following link <https://uwe.rl.talis.com/modules/ufcfaf-30-3.html>

Part 4: Assessment

Assessment strategy: The module is mainly assessed by coursework; a portfolio assignment. A final demo presentation will include a discussion about the application of theoretical aspects of the course. During this assessment the student will demonstrate or explain the approach they undertook to solve an IS project development. The coursework allows the student to demonstrate the practical application of methodology, tools and techniques and tests the students' capacity to design, implement and critique a fully functional information system based on the ideas presented in the lectures and the skills developed in the practical/tutorial sessions. The learning outcomes addressed by each form of assessment are set out in the Learning Outcomes section of this document. The assignment deliverables will be an appropriate combination of a system specification, plans, models, artefacts and systems and software components (including data structures and source and executable code). As such, provision of a word count is inappropriate, but students will be given clear guidance as to the nature, scope and depth of the required deliverables.

Tutorial and workshop time will be allocated so as to allow formative feedback to be given as the coursework portfolio develops and to enable the tutors to spot and prevent plagiarism.

Referral assessments will be equivalent to the main sit assessment.

Assessment tasks:**Presentation (First Sit)**

Description: Presentation and verbal discussion (20 minutes)

Weighting: 30 %

Final assessment: Yes

Group work: Yes

Learning outcomes tested: MO1, MO2, MO3, MO4

Portfolio (First Sit)

Description: Group systems development portfolio:

Socio-technical goal oriented modelling. Development and deployment of a business process.

Weighting: 70 %

Final assessment: No

Group work: Yes

Learning outcomes tested: MO1, MO2, MO3, MO4

Presentation (Resit)

Description: Presentation and verbal discussion (20 minutes)

Weighting: 30 %

Final assessment: Yes

Group work: Yes

Learning outcomes tested: MO1, MO2, MO3, MO4

Portfolio (Resit)

Description: Group systems development portfolio:

Socio-technical goal oriented modelling. Development and deployment of a business process.

Weighting: 70 %

Final assessment: No

Group work: Yes

Learning outcomes tested: MO1, MO2, MO3, MO4

Part 5: Contributes towards

This module contributes towards the following programmes of study:

Software Engineering for Business {Foundation} [Sep][SW][Frenchay][5yrs] BSc (Hons) 2020-21

Software Engineering for Business {JEP}[Sep][FT][Neusoft][4yrs] BSc (Hons) 2021-22

Software Engineering for Business [Sep][SW][Frenchay][4yrs] BSc (Hons) 2021-22

Software Engineering for Business {Foundation} [Sep][FT][Frenchay][4yrs] BSc (Hons) 2021-22

Software Engineering for Business [Frenchay] BSc (Hons) 2022-23