



MODULE SPECIFICATION

Part 1: Information			
Module Title	Computing Project Management		
Module Code	UFCFTE-30-2	Level	Level 5
For implementation from	2019-20		
UWE Credit Rating	30	ECTS Credit Rating	15
Faculty	Faculty of Environment & Technology	Field	Computer Science and Creative Technologies
Department	FET Dept of Computer Sci & Creative Tech		
Module type:	Standard		
Pre-requisites	None		
Excluded Combinations	None		
Co- requisites	None		
Module Entry requirements	None		

Part 2: Description
<p>Educational Aims: See Learning Outcomes.</p> <p>Outline Syllabus: The principles of project management and the role of the project manager; dealing with the triple constraints.</p> <p>Defining project scope and objectives.</p> <p>Risk analysis and contingency planning.</p> <p>Success/failure criteria and- the factors involved.</p> <p>Procedures and Tools available to a project manager; including methodologies and software e.g. Prince2, Agile DSDM.</p> <p>Human resources and communication; Group Psychology, Leadership Skills Team.</p> <p>Teaching and Learning Methods: Introductory lectures are supported by seminars, case studies and practical workshops. In addition this module will be supported by interactive forums and learning tools.</p>

STUDENT AND ACADEMIC SERVICES

300 hours study time of which 108 hours will represent scheduled learning. Scheduled learning includes lectures, seminars, tutorials and workshops; external visits.

Independent learning includes hours engaged with essential reading, assignment preparation and completion. Student study time will be organised each week with a series of both essential and further readings and preparation for practical workshops.

Theoretical principles will be delivered within lectures and seminar activity alongside the development of the computing project within practical workshop environments. Formative assessment opportunities will take place throughout the module to ensure that the principles are fully understood.

Part 3: Assessment

A range of assessment techniques will be employed to ensure that learners can meet the breadth of learning outcomes presented in this module alongside the ability to demonstrate transferable skills e.g. communication skills.

Presentation: On leadership and team dynamics in two project environments comparing and contrasting how differing approaches potentially effect the management of the project and the team.

Opportunities for formative assessment exist for the assessment strategy used. Verbal feedback is given and all students will engage with personalised tutorials setting SMART targets as part of the programme design.

First Sit Components	Final Assessment	Element weighting	Description
Report - Component B	✓	60 %	Critical report (3000 words)
Presentation - Component A		40 %	Project presentation (30 mins) in-class
Resit Components	Final Assessment	Element weighting	Description
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Presentation - Component A		40 %	Project presentation (30 mins) in-class

STUDENT AND ACADEMIC SERVICES

Part 4: Teaching and Learning Methods																	
Learning Outcomes	<p>On successful completion of this module students will achieve the following learning outcomes:</p> <table border="1"> <thead> <tr> <th style="text-align: left;">Module Learning Outcomes</th> <th style="text-align: left;">Reference</th> </tr> </thead> <tbody> <tr> <td>Critically discuss the principles and practice of project management, including teamwork and the skills required of a project manager</td> <td>MO1</td> </tr> <tr> <td>Evaluate the skills required to manage a computing project, the challenges involved and the different approaches and project management techniques that could be utilised to overcome them</td> <td>MO2</td> </tr> <tr> <td>Critically compare established methodologies and/or approaches of project management</td> <td>MO3</td> </tr> <tr> <td>The ability to critically evaluate projects in a practical context and apply the knowledge, skills and techniques to analysing and solving practical problems typically arising in project situations</td> <td>MO4</td> </tr> <tr> <td>Gain an in-depth understanding of the dynamics of the project management discipline, and its emerging applications in contemporary organisations</td> <td>MO5</td> </tr> </tbody> </table>	Module Learning Outcomes	Reference	Critically discuss the principles and practice of project management, including teamwork and the skills required of a project manager	MO1	Evaluate the skills required to manage a computing project, the challenges involved and the different approaches and project management techniques that could be utilised to overcome them	MO2	Critically compare established methodologies and/or approaches of project management	MO3	The ability to critically evaluate projects in a practical context and apply the knowledge, skills and techniques to analysing and solving practical problems typically arising in project situations	MO4	Gain an in-depth understanding of the dynamics of the project management discipline, and its emerging applications in contemporary organisations	MO5				
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Reading List	<p><i>The reading list for this module can be accessed via the following link:</i></p> <p>https://uwe.rl.talis.com/index.html</p>																

Part 5: Contributes Towards	
<p>This module contributes towards the following programmes of study:</p> <p>Applied Computing [Sep][FT][UCW][2yrs] FdSc 2018-19</p>	