

Module Specification

Building and Porting Embedded Operating Systems

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Part 1: Information

Module title: Building and Porting Embedded Operating Systems

Module code: UFCFJ4-15-3

Level: Level 6

For implementation from: 2023-24

UWE credit rating: 15

ECTS credit rating: 7.5

Faculty: Faculty of Environment & Technology

Department: FET Dept of Computer Sci & Creative Tech

Partner institutions: None

Delivery locations: Not in use for Modules

Field: Computer Science and Creative Technologies

Module type: Module

Pre-requisites: None

Excluded combinations: None

Co-requisites: None

Continuing professional development: No

Professional, statutory or regulatory body requirements: None

Part 2: Description

Overview: Not applicable

Features: Not applicable

Educational aims: This module will allow the students to explore and understand

the features and functions of embedded and real-time operating systems.

Module Specification

In addition to Learning Outcomes, the educational experience may explore, develop, and practise but not formally discretely assess the following:

Understand the need to work effectively with colleagues within a team

Outline syllabus: The various component parts of operating systems will be described as well as the manifold design decisions and constraints that they may be affected by. The difficulties of porting systems will be explored looking at the various problems and constraints of differing architectures. The role of the developer's tool chain and its effective use will be explored, leading to a detailed examination of the role of the various tools and their output formats. The phases of system initialisation will be covered, looking at problems such as the initial boot stage, memory initialisation, the role of MMUs and other memory protection systems. Installation and debugging such system will also be covered, for example looking at the role of technologies, such as JTAG and flash memory.

Although the emphasis is on embedded systems, timing constraints will be examined and students will explore how to achieve greater system performance through either modification of kernel code or through supplemental systems. Topics covered will include:

Embedded and real-time systems

The role and function of embedded OS

Variety of Embedded OSs

The embedded systems market

Cross development tool chains

Cross compilers and tools

Linker and linking

| Object control and conversion tools |
|-------------------------------------|
| Cross debuggers |
| Porting and configuring embedded OS |
| Configuration options and systems |
| System boot code |
| Basic IO mechanisms |
| File system creation |
| Networking embedded OSs |
| Technologies in embedded OS |
| Boot loaders |
| Serial communications |
| MMU and memory protection |
| Flash memory |
| JTAG |
| Timing considerations |
| Changing schedulers and tick rates |
| Using patches |

Auxiliary programs – RTAI, RTLinux

Part 3: Teaching and learning methods

Teaching and learning methods: The course will be paced through lectures, with group practicals and individual assignments providing a broadening experience. The theoretical content, introduced in lectures, will be reviewed in seminars. Personal work time will be used for background reading, report writing and preparation for laboratories.

Module Learning outcomes: On successful completion of this module students will achieve the following learning outcomes.

MO1 Understand the features and functions of embedded and real-time operating systems

MO2 Specify and select an embedded real-time system appropriate to a particular application area

MO3 Develop a test application in order to debug a newly ported embedded operating system

MO4 Develop small systems appropriate for embedded system use

MO5 Assess the suitability of tools and technologies used in embedded operating systems and therefore choose and use them appropriately

Hours to be allocated: 150

Contact hours:

Independent study/self-guided study = 114 hours

Face-to-face learning = 36 hours

Total = 150

Reading list: The reading list for this module can be accessed at readinglists.uwe.ac.uk via the following link https://uwe.rl.talis.com/modules/ufcfj4-15-3.html

Part 4: Assessment

Assessment strategy: The students will be assessed through a mix of practical assignment tasks and an examination. The practical tasks are designed to be completed over the course of the module, rather than as a piece of increased effort near the end of the teaching. This approach is taken to ensure sustained student engagement and to allow the student to demonstrate their mastery of a number of practical skills.

The more theoretical aspects of the course are assessed in the exam.

Assessment components:

Practical Skills Assessment (First Sit)

Description: Practical coursework

Weighting: 50 %

Final assessment: No

Group work: No

Learning outcomes tested: MO1, MO2, MO3, MO4, MO5

Examination (Online) (First Sit)

Description: Online Examination (2 hours)

Weighting: 50 %

Final assessment: Yes

Group work: No

Learning outcomes tested: MO1, MO2, MO4

Practical Skills Assessment (Resit)

Description: Practical coursework

Weighting: 50 %

Final assessment: No

Group work: No

Learning outcomes tested:

Examination (Online) (Resit)

Description: Online Examination (2 hours)

Weighting: 50 %

Final assessment: Yes

Group work: No

Learning outcomes tested:

Part 5: Contributes towards

This module contributes towards the following programmes of study:

Electronic and Computer Engineering [Aug][FT][SHAPE][1yr] BEng (Hons) 2023-24

Electronic and Computer Engineering [Sep][FT][Frenchay][3yrs] BEng (Hons) 2021-22

Electronic and Computer Engineering [Sep][SW][Frenchay][4yrs] BEng (Hons) 2020-21

Electronic and Computer Engineering {Apprenticeship-GLOSCOLL} [Sep][FT][GlosColl][5yrs] - Withdrawn BEng (Hons) 2020-21

Electronic and Computer Engineering [Sep][PT][GlosColl][5yrs] - Withdrawn BEng (Hons) 2020-21