



**ACADEMIC SERVICES**

**MODULE SPECIFICATION**

Part 1: Basic Data					
Module Title	Digital Media and Society				
Module Code	UZSSJQ-30-3	Level	3	Version	1.2
Owning Faculty	Health and Applied Science	Field	Sociology and Criminology		
Contributes towards	BA (Hons) Sociology				
UWE Credit Rating	30	ECTS Credit Rating	15	Module Type	Standard
Pre-requisites	None		Co- requisites	None	
Excluded Combinations	None		Module Entry requirements	N/A	
Valid From	September 2014		Valid to	September 2019	

<b>CAP Approval Date</b>	20/11/2014
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Part 2: Learning and Teaching	
Learning Outcomes	<p>On successful completion of this module students will be able to demonstrate:</p> <ol style="list-style-type: none"> <li>1. A detailed understanding of a range of sociological approaches to the study of cyberspace (Components A and B)</li> <li>2. An in-depth understanding of origins and development of material, symbolic and experiential narratives of cyberspace.</li> <li>3. An awareness of current issues, controversies and trends in the sociology of cyberspace (Components A and B)</li> <li>4. The ability to reflect critically on the strengths and weaknesses of sociological analysis of computer-mediated social interaction (Components A and B).</li> <li>5. An awareness of the ethical and methodological issues associated with the practice of sociological research in cyberspace.</li> <li>6. Understanding of a range of research strategies and methods and ability to assess the appropriateness of their use (Components A and B)</li> </ol>
Syllabus Outline	<p>Specific themes and topics may vary from year to year but will include:</p> <p>Theories of cyberspace and computer-mediated social interaction</p> <p>Virtuality and late modernity</p> <p>Narratives of cyberspace and ubiquitous computing</p> <p>The nature of social relations in cyberspace</p> <p>Cyberspace, cyborgification and the body</p> <p>Simulated and augmented realities</p>

	<p>Cyber-surveillance and panopticism</p> <p>Self and identity in cyberspace</p> <p>Crime in cyberspace (identity theft; race, hate and gender crimes; children at risk; global criminal networks)</p> <p>Work and employment in cyberspace</p> <p>Communities of space and place, social media and virtual worlds</p> <p>Politics, protest and new social movements in cyberspace</p> <p>Cyborgs, relational artefacts and humanoid social robots</p> <p>Psycho-social perspectives on attachment to mobile technologies</p> <p>Digital research methods and new strategies in social research</p>
Contact Hours	<p>Students will spend three hours per week (i.e.72 hours in total*) in workshops and guided tutorials. The workshops will be of two hours duration and will involve both face to face and in-world interaction. Tutorials will last for one hour and will involve both synchronous and asynchronous forms of computer-mediated communication. In addition, there is an expectation that students will spend time engaged in independent reading and/or research.</p> <p>*Workshops = 48 hours; synchronous and asynchronous communications = 24 hours</p>
Teaching and Learning Methods	<p>The teaching and learning strategy for this module is embedded within a situated learning model where learning takes place in the context to which it refers – in this case the internet and world wide web. Where possible teaching and learning will involve computer mediated communication as a vehicle for, and an object of, enquiry based learning. The teaching and learning methods are focused on development of subject knowledge and understanding together with acquisition of work-relevant transferable skills that will enhance the personal and professional development of our students.</p> <p><b>Scheduled Learning</b></p> <p>The teaching and learning strategy will be realised through workshops organised around the model of the flipped classroom. The latter prescribes a <b>reversal of traditional teaching</b> where students gain first exposure to new material outside of the classroom, usually via reading or lecture videos, allowing class time to be used to focus on the work of assimilating, embedding and enhancing knowledge through activities such as collaborative investigation, problem-solving, discussion or debates. The main purpose of flipping the classroom is to shift from <b>passive to active learning</b> in order to achieve <b>deep</b> learning of subject specific knowledge and to enhance development of higher level cognitive skills such as analysis, synthesis and evaluation.</p> <p><b>Independent learning</b></p> <p>This will include individual and team-based study, completion of essential and recommended reading, preparation for collaborative group-based tasks, case-study preparation, wiki-building, blogging and preparation and completion of formative and summative assignments.</p>
Key Information Sets Information	<p>Key Information Sets (KIS) are produced at programme level for all programmes that this module contributes to, which is a requirement set by HESA/HEFCE. KIS are comparable sets of standardised information about undergraduate courses allowing prospective students to compare and contrast between programmes they are interested in applying for.</p>

**Key Information Set - Module data**

Number of credits for this module 30

Hours to be allocated	Scheduled learning and teaching study hours	Independent study hours	Placement study hours	Allocated Hours
300	72	228	0	300



The table below indicates as a percentage the total assessment of the module which constitutes a -

**Written Exam:** Seen or unseen written exam, open book written exam, In-class test

**Coursework:** Written assignment or essay, report, dissertation, portfolio, project

**Practical Exam:** Oral Assessment and/or presentation, practical skills assessment, practical exam

Please note that this is the total of various types of assessment and will not necessarily reflect the component and module weightings in the Assessment section of this module description:

Total assessment of the module:

Written exam assessment percentage

0%

Coursework assessment percentage

50%

Practical exam assessment percentage

50%

100%

**Reading Strategy**

The overall reading strategy for this module is one of guided development. As the module is thematic, set texts will vary over time.

**Essential Reading**

Any essential reading will be indicated clearly in the module booklet and on Blackboard in the relevant folder. Copies of materials that support particular themes, or links to their locations, will be provided on a week by week basis as those themes arise. These materials and links will be found in the relevant Blackboard folder for that week together with suggested starter locations for further reading. Other essential reading will be provided electronically or in printed study packs.

**Further Reading**

Further reading is essential for this module, and students will be encouraged to explore at least one of the titles associated with each syllabus topic held in the library on the shelves or in the digital collections. Lists of such titles will be given in the module handbook and will be revised annually. Formal opportunities for students to develop their library and information skills are provided within the module programme. Indicative reading for this module is shown below.

**Indicative Reading List**

Athique, A. (2013) *Digital Media and Society* Cambridge, Polity Press

Bell, D. (2006) *The Cybercultures Reader* (2<sup>nd</sup> ed) London, Routledge

Boellstorff, T. (2010) *Coming of Age in Second Life* Princeton: Princeton University Press

Boellstorff, T., et al., (2012) *Ethnography and Virtual Worlds* Princeton, Princeton University Press

	<p>Guest, T (2008) <i>Second Lives: A Journey through Virtual Worlds</i> London, Hutchinson</p> <p>Hine, C., ed., (2005) <i>Virtual Methods: Issues in Social Research on the Internet</i> Oxford, Berg Publishers</p> <p>Kozinets, R.V. (2010) <i>Netnography: Doing Ethnographic Research Online</i> London, Sage</p> <p>Nayar, P K (2010) <i>An Introduction to New Media and Cybercultures</i> Oxford, Wiley-Blackwell</p> <p>Orton-Johnson, K &amp; Prior, N., ed., (2013) <i>Digital Sociology: Critical Perspectives</i> London, Palgrave-Macmillan</p> <p>Papacharissi, Z., ed., (2011) <i>A Networked Self: Identity, Community and Culture on Social Network Sites</i> London, Routledge</p> <p>Turkle, S. (2011) <i>Alone Together: why we expect more from technology and less from each other</i> New York: Basic Books</p> <p>Vis, F &amp; Thelwall, M. (2014) <i>Researching Social Media</i> London, Sage</p> <p>Wellman, B &amp; Rainie, L. (2012) <i>Networked: The New Social Operating System</i> Cambridge, Massachusetts, MIT Press</p>
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<b>Part 3: Assessment</b>	
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<b>Assessment Strategy</b>	<p>It is axiomatic that effective assessment must test achievement of the set learning outcomes. In summary, the learning outcomes for this module relate to achievement of sociological understanding of the effects of the society-wide engagement with digital media on institutional and interactional orders.</p> <p>The assessment strategy for this module aims to measure the level of sociological knowledge and understanding achieved by students through a blend of summative assessment (assessment <b>of</b> learning) and formative assessment (assessment <b>for</b> learning).</p> <p><b>Summative Assessment</b></p> <p><b>Narrative proposal (1000 words)</b> will enable students to outline, and to receive feedback on, their plans for a longer piece of sociologically reflective writing focused on their use of digital technology.</p> <p><b>Narrative Report (3000 words)</b> will enable students to produce an experiential narrative of their use of digital technology informed by critically reflective application of the sociological imagination.</p> <p><b>Group Presentation</b></p> <p>An in-class group presentation will enable students to demonstrate sociological knowledge and understanding of processes of social transformation driven by the wide-spread use of digital media and also to display evidence of an ability to apply such knowledge and understanding to analysis of specific social issues and problems. Practical skills related to the process of collaborative learning will also be enhanced.</p> <p><b>Formative Assessment and Feedback</b></p> <p>Enquiry based learning tasks will be set throughout the delivery of the module in order to provide opportunities for group learning and for formative feedback. It should be noted that marks from these exercises will not contribute directly to the summative marks for the module. Synchronous and asynchronous communications (for example presentations, wiki's and blogs) will be assessed and commented on by tutors in the course of the module.</p>
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	Assessment criteria used for each element in assessment strategy will be provided for students via Blackboard.
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Identify final assessment component and element		
% weighting between components A and B (Standard modules only)	<b>A:</b>	<b>B:</b>
	<b>50</b>	<b>50</b>
<b>First Sit</b>		
<b>Component A (controlled conditions)</b> <b>Description of each element</b>	<b>Element weighting</b> <b>(as % of component)</b>	
1. Group Presentation (Enquiry Based Learning)	100	
<b>Component B</b> <b>Description of each element</b>	<b>Element weighting</b> <b>(as % of component)</b>	
Narrative Proposal (1000 words)	20	
Narrative Report (3000 words)	80	

<b>Resit (further attendance at taught classes is not required)</b>		
<b>Component A (controlled conditions)</b> <b>Description of each element</b>	<b>Element weighting</b> <b>(as % of component)</b>	
Oral Assessment (Enquiry Based Learning)	100	
<b>Component B</b> <b>Description of each element</b>	<b>Element weighting</b> <b>(as % of component)</b>	
Auto-ethnography (4000 words maximum)	100	
If a student is permitted an <b>EXCEPTIONAL RETAKE</b> of the module the assessment will be that indicated by the Module Description at the time that retake commences.		