



Module Specification

Costume Supervision

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Part 1: Information

Module title: Costume Supervision

Module code: UAMPE4-40-2

Level: Level 5

For implementation from: 2023-24

UWE credit rating: 40

ECTS credit rating: 20

Faculty: Faculty of Arts Creative Industries & Education

Department: ACE Dept of Creative & Cultural Industries

Partner institutions: None

Field: Stage Management (BOVTS)

Module type: Professional Practice

Pre-requisites: None

Excluded combinations: None

Co-requisites: None

Continuing professional development: No

Professional, statutory or regulatory body requirements: None

Part 2: Description

Overview: This module will introduce you to all aspects of the collaborative role of the costume supervisor in performances, in both stage and screen within the professional environment of a theatre and a film set.

Features: Excluded Combination: Modules included under Awards in Stage Management and Design.

Educational aims: You will be working with in house tutors and student Costume designers as well as visiting industry professionals. This module will introduce you to taking more responsibility as a Costume Supervisor in becoming an integral part of the production team, developing effective communication techniques to ensure the smooth running of a costume department.

Outline syllabus: In this module you will produce a costume bible and organise fittings. Working closely with the costume designer in overseeing the fitting process, including making sure any alterations needed are carried out and costumes labelled, effectively delegating tasks to costume assistants. You will be introduced to working within a budget and develop your skills in shopping for specific garments and fabrics to a designer's brief. This module highlights the importance of transferable skills, including problem solving, managing a budget, critical analysis, communication and the ability to work independently within a team, time management and personal initiative.

Part 3: Teaching and learning methods

Teaching and learning methods: The majority of scheduled learning for this module will be divided between practical classes and workshops at the school and learning off-site at various theatres and film sets on BOVTS productions and costume hire departments. Independent learning include research around the specific production the student is working on and administrative tasks.

Module Learning outcomes: On successful completion of this module students will achieve the following learning outcomes.

MO1 communicate and interpret the requirements for costume in a public production with the Costume Designer and Director;

MO2 Work with a script to identify specific costume requirements and create a Costume plot to ensure the smooth running of the technical and dress rehearsal period and up to opening night

MO3 Develop skills at a supervising level, organising and co-ordinating the work load of costume assistants creating work schedules and meeting deadlines

MO4 Articulate a risk assessment document to inform the production team and actors to create a safe working environment for costume teams

MO5 Construct a 'Costume Bible' including fabric sampling, fitting photos, budget information and alteration notes

MO6 Understand the roles of the costume department on a short film, including a period of prep and a small shoot with a small cast.

Hours to be allocated: 400

Contact hours:

Independent study/self-guided study = 300 hours

Face-to-face learning = 100 hours

Total = 400

Reading list: The reading list for this module can be accessed at [readinglists.uwe.ac.uk](https://rl.talis.com/3/uwe/lists/651DE494-1138-A589-CB68-366AB27405D5.html?lang=en) via the following link <https://rl.talis.com/3/uwe/lists/651DE494-1138-A589-CB68-366AB27405D5.html?lang=en>

Part 4: Assessment

Assessment strategy: This module is assessed as Pass/Fail.

You will be assessed on your fulfilment of a professional costume role for stage and screen. Particular account will be taken of contribution to the team, the ability to respond to the requirements of the director and designer, demonstration of an understanding of Costume supervisor duties and responsibilities for both stage and screen. The application in a public production context of Costume supervisor skills. A demonstration of an understanding of the written text in relation to the specific costume needs of the production and a complete costume bible which will inform all members of the Costume team.

Assessment tasks:

Portfolio (First Sit)

Description: A portfolio to include:

Student Annotated Script

Costume Plots

Student produced risk assessment

Costume Bible and continuity file

Feedback from industry professionals and costume tutor

Edited DVD

(Pass/Fail)

Weighting:

Final assessment: Yes

Group work: No

Learning outcomes tested: MO1, MO2, MO3, MO4, MO5, MO6

Portfolio (Resit)

Description: A portfolio to include:

Student Annotated Script

Costume Plots

Student produced risk assessment

Costume Bible and continuity file

Feedback from industry professionals and costume tutor

Edited DVD

(Pass/Fail)

Weighting:

Final assessment: Yes

Group work: No

Learning outcomes tested: MO1, MO2, MO3, MO4, MO5, MO6

Part 5: Contributes towards

This module contributes towards the following programmes of study:

Costume for Theatre, Television and Film [BOVTS] FdA 2022-23