Module Specification

Portfolio Development

Version: 2025-26, v2.0, Approved

Contents

Part 1: Information

Module title: Portfolio Development

Module code: UPCNEY-30-2

Level: Level 5

For implementation from: 2025-26

UWE credit rating: 30

ECTS credit rating: 15

College: College of Arts, Technology and Environment

School: CATE School of Arts

Partner institutions: University Centre Weston

Field: Cultural Studies

Module type: Module

Pre-requisites: None

Excluded combinations: None

Co-requisites: None

Continuing professional development: No

Professional, statutory or regulatory body requirements: None

Part 2: Description

Overview: This module enables students to enhance their professional portfolio while providing the opportunity to research, evaluate, and formulate a strategic action plan for future career success.

Features: Module Entry requirements: Not offered as a standalone. Programme entry requirements apply.

Educational aims: See learning outcomes.

Outline syllabus: This module introduces students to current real-world engagement opportunities within the creative industries, with the aim of deepening their understanding of professional expectations and refining their awareness of their chosen career paths.

Through direct research and critical reflection, students will gain valuable insights into industry practices, pipelines, structures, and ethical standards; key factors in preparing for a successful transition into the workplace.

Part 3: Teaching and learning methods

Teaching and learning methods: See assessment strategy.

Module Learning outcomes: On successful completion of this module students will achieve the following learning outcomes.

MO1 Demonstrate a developed understanding of professional standards.

MO2 Demonstrate refined skills, specialist knowledge, and alignment with a chosen industry specialism through a developed portfolio of work.

MO3 Evaluate personal performance and professionalism against industry needs and expectations.

MO4 Analyse specialism skills and ability and devise a personal development plan.

Hours to be allocated: 300

Contact hours:

Independent study/self-guided study = 228 hours

Face-to-face learning = 72 hours

Reading list: The reading list for this module can be accessed at readinglists.uwe.ac.uk via the following link https://uwe.rl.talis.com/index.html

Part 4: Assessment

Assessment strategy: Assessment criteria on this module are aligned to the Intended Module Outcomes. There will be both formative and summative assessment throughout. This reflects an 'assessment for learning' approach which is integral to the Learning and Teaching Strategies of UWE, Bristol and University Centre Weston (UCW).

Assessment takes an inclusive approach to meet the diverse needs of students and ensures that academic standards are maintained. Assessment approaches and contexts provide controlled conditions to ensure fair practice.

This module is assessed through two complementary tasks:

Portfolio 50%

Students will further develop their professional portfolio to showcases their creative and technical competencies in alignment with current industry expectations. This portfolio will serve as a strategic tool to communicate their readiness for employment and to support future opportunities within the creative sector.

This assessment task enables students to demonstrate progress against relevant module outcomes, while maintaining industry focused outcomes and intentions.

Report - 5000 words - 50%

Students will produce a professionally written report that critically examines contemporary industry workflows and professional norms, addressing the central question: "Am I on track?" This exercise will help students evaluate their personal development in relation to industry standards and identify areas for continued growth.

This assessment task enables students to demonstrate progress against relevant module outcomes while also encouraging the development of critical thinking, independent research, and analytical skills.

Assessment tasks:

Portfolio (First Sit)

Description: Portfolio

Weighting: 50 %

Final assessment: No

Group work: No

Learning outcomes tested: MO1, MO2

Report (First Sit)

Description: Professional Practice Report (5000 words)

Weighting: 50 %

Final assessment: Yes

Group work: No

Learning outcomes tested: MO3, MO4

Portfolio (Resit)

Description: Portfolio

Weighting: 50 %

Final assessment: No

Group work: No

Learning outcomes tested: MO1, MO2

Report (Resit)

Description: Professional Practice Report (5000 words)

Weighting: 50 %

Final assessment: Yes

Group work: No

Learning outcomes tested: MO3, MO4

Part 5: Contributes towards

This module contributes towards the following programmes of study:

Games and Animation Production [UCW] BA (Hons) 2023-24

Games and Animation Production [UCW] BA (Hons) 2024-25