Module Specification

Final Major Project

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Contents

Part 1: Information

Module title: Final Major Project

Module code: UA1B6A-60-M

Level: Level 7

For implementation from: 2025-26

UWE credit rating: 60

ECTS credit rating: 30

College: College of Arts, Technology and Environment

School: CATE School of Arts

Partner institutions: None

Field: Visual Culture

Module type: Module

Pre-requisites: None

Excluded combinations: None

Co-requisites: None

Continuing professional development: No

Professional, statutory or regulatory body requirements: None

Part 2: Description

Overview: The Final Major Project module is an opportunity for students to realise their creative ideas within a supportive community of interdisciplinary practice, technical expertise and academic criticality.

Features: Not applicable

Educational aims: This module prioritises the School of Arts postgraduate attributes of Ambition; Agency; Criticality; and Citizenship. It has been designed to deliver the

following educational aims:

Calibrate students' ambitions to independently produce a substantive and coherent project rooted in disciplinary discourse.

Extend students' professional skill-set in project planning and management, with consideration of ethical, contextual, and disciplinary frameworks.

Enable a supportive culture of independent, active, and creative practitioners.

Encourage students to formulate and confidently articulate the methodology underpinning their creative and critical thinking.
Enhance students' understanding of the public, social, and/or environmental context in which they disseminate their work, and strategically project an appropriate future for their practice.

Outline syllabus: The curriculum content of this module is designed to allow students the opportunity to build and realise an ambitious project: planning, mapping, and monitoring their own progress.

Students will autonomously extend their technical learning within their subject specialism, to support realistic achievement of their stated intentions. They will also build, articulate, and review their understanding of the methods that underpin their creative and critical thinking.

Review of public, social and/or environmental impact of their creative practices will take place, and students will professionally present their work through impactful communication and appropriate dissemination.

Part 3: Teaching and learning methods

Teaching and learning methods: This module is the summative opportunity for students to demonstrate the collective and ongoing value of their learning across the

School of Arts' taught postgraduate curricula. Teaching and learning methods are intended to develop ambition, agency, criticality and citizenship; enabling students on completion to demonstrate their capacity to work at an enhanced level within their programmatic discipline. Learning types typically important to progress against the module learning outcomes include Practice; Investigation; and Production, although aspects of Acquisition; Collaboration; and Discussion are also likely to be encountered.

In the context of the Final Major Project module, establishment of effective independent learning and project management are specific components of the learning outcomes. Student-centered teaching and learning methods are, therefore, oriented to promote agency, and vary according to individual student profiles, disciplinary pedagogies, and programmatic requirement.

Lectures (including guest speakers from a range of professions and industries) and seminars, as/when they occur in the module curriculum, are targeted towards exemplifying strategies for independent management of a creative project. Workshops look to address the skills students require to effectively reflect on, and articulate, their creative practice and critical thinking, and evaluate the impact and future of their practice. Group critique, or similar formative peer assessment activities, generate rich feedback and opportunity for individuals to reflect on their own progress against the module's success criteria.

Tutorials with appropriate module and/or programme staff coach students through a personalised process of creative development and project management. Experienced disciplinary staff, through supportive and ongoing dialogue, assist in structuring the direction of students' exploratory activity, while technical and library colleagues' expertise can also be utilised, where appropriate. Students will be directed to readings and other resources relevant to their developing project.

Geographically students benefit from learning in the centre of the South West's creative and cultural industries. Some, dependent on programme of study, may be attached to sources of expertise from within Bristol's local and regional creative industry, for example mentors, advisors, or partners.

Module Learning outcomes: On successful completion of this module students will achieve the following learning outcomes.

MO1 Design and rationalise an ambitious, independently-managed project plan, underpinned by knowledge and skills, ethical practices, and context relevant to the discipline of the student's degree title.

MO2 Creatively apply suitable disciplinary methods, techniques, and media to realise intent, evidencing the synthesis of thinking, innovation, and learning through practice.

MO3 Articulate and debate the developing creative practice and critical thinking involved in the production of their work.

MO4 Critically evaluate the public, social, and/or environmental impact of their practice and, in doing so, suggest appropriate future strategies for dissemination of this work.

Hours to be allocated: 600

Contact hours:

Independent study/self-guided study = 456 hours

Face-to-face learning = 144 hours

Reading list: The reading list for this module can be accessed at readinglists.uwe.ac.uk via the following link https://rl.talis.com/3/uwe/lists/6B4EE70F-AC58-AD90-3955-9A4A62493EE3.html?lang=en-GB&login=1

Part 4: Assessment

Assessment strategy: Formative assessment during the delivery of this module will be available, as appropriate to programme discipline, in a number of formats which may include: one-to-one tutorials; group crits; submission of written drafts; and peer review.

Summative assessment has been designed to map to the Module Learning Outcomes, with criterion and benchmark descriptors drawn from these directly. The

Portfolio submitted for Task 1 evidences the students' ability to design and realise an ambitious creative project. It is constituted by elements most appropriate to the students' discipline, as decided by the Programme Leader. These elements have been chosen to provide an authentic format, and are specified in the assessment brief. Task 2 is a Reflective Piece of writing (3000 words) or oral recording (c.20 minutes). This task facilitates an articulation of creative practice and critical thinking, and/or critical evaluation of impact and future of students' personal practice.

The personal, reflective, and creative character of the assessment task will help ensure students do not commit an intentional or unintentional assessment offence, including plagiarism.

Assessment tasks:

Portfolio (First Sit)

Description: Portfolio

Weighting: 70 %

Final assessment: No

Group work: No

Learning outcomes tested: MO1, MO2

Reflective Piece (First Sit)

Description: Reflective piece of writing (3000 words)

Weighting: 30 %

Final assessment: Yes

Group work: No

Learning outcomes tested: MO3, MO4

Portfolio (Resit)

Description: Portfolio

Weighting: 70 %

Final assessment: No

Group work: No

Learning outcomes tested: MO1, MO2

Reflective Piece (Resit)

Description: Reflective piece of writing (3000 words)

Weighting: 30 %

Final assessment: Yes

Group work: No

Learning outcomes tested: MO3, MO4

Part 5: Contributes towards

This module contributes towards the following programmes of study:

Animation [Bower] MA 2025-26

Design Communication: Fashion Photography [Arnolfini] MA 2025-26

Design Communication: Graphic Design [Arnolfini] MA 2025-26

Design Communication: Illustration [Arnolfini] MA 2025-26

Designer / Maker [Bower] MA 2025-26

Fine Art [Arnolfini] MA 2025-26

Fine Art: Curating [Arnolfini] MA 2025-26

Fine Art: Printmaking [Arnolfini] MA 2025-26

Fine Art: Photography MA 2025-26

Journalism [Bower] MA 2025-26

Filmmaking [Bower] MA 2025-26

Filmmaking: Immersive Arts MA 2025-26

Wildlife Filmmaking [Bower] MA 2025-26