



Module Specification

Research and Specialist Skills

Version: 2023-24, v2.0, 18 Jul 2023

Contents

Module Specification	1
Part 1: Information	2
Part 2: Description	2
Part 3: Teaching and learning methods	3
Part 4: Assessment.....	4
Part 5: Contributes towards	5

Part 1: Information

Module title: Research and Specialist Skills

Module code: UAMB5E-30-3

Level: Level 6

For implementation from: 2023-24

UWE credit rating: 30

ECTS credit rating: 15

Faculty: Faculty of Arts Creative Industries & Education

Department: ACE Dept of Creative & Cultural Industries

Partner institutions: Bristol Old Vic Theatre School

Field: Stage Management (BOVTS)

Module type: Module

Pre-requisites: None

Excluded combinations: None

Co-requisites: None

Continuing professional development: No

Professional, statutory or regulatory body requirements: None

Part 2: Description

Overview: This module develops further a number of the skills of a costume maker learnt in the FdA.

Features: Not applicable

Educational aims: You will identify subject areas relevant to your career aspirations related to the Graduate Exhibition and the planned School show(s) you are assigned

to. Using the advice of the Costume teaching staff, for each costume you will undertake detailed research.

Outline syllabus: The cohorts for this module are small and so personalised teaching occurs, focussed in part on self-identified topics. The majority of the scheduled learning for this module is workroom based. The module is commenced in Term 1. Independent learning in this module will consist of essential research in the areas of the costumes that are made for School shows and for your Graduate Exhibition.

Part 3: Teaching and learning methods

Teaching and learning methods: You can access the School Costume teachers during the working day when the teacher may demonstrate a particular costume making technique or facilitate you to undertake your own problem-solving. In addition, teachers facilitate teaching sessions with external costume experts, possibly involving off-site visits, as necessary. Because of the way in which the course is taught, you will get frequent verbal feedback on your progress.

The learning completed in this module will feed into the construction of costumes in the Costume Construction module.

Module Learning outcomes: On successful completion of this module students will achieve the following learning outcomes.

MO1 Evaluate appropriate costume construction specialisms.

MO2 Undertake historical research to inform Costume construction using appropriate technologies and resources.

MO3 Use appropriate construction techniques to create a technically competent set of samples.

Hours to be allocated: 300

Contact hours:

Independent study/self-guided study = 200 hours

Face-to-face learning = 100 hours

Total = 300

Reading list: The reading list for this module can be accessed at readinglists.uwe.ac.uk via the following link

<https://rl.talis.com/3/uwe/lists/DDC7BCE5-E1E4-5EAC-8C67-85D9A391AB0B.html?lang=en>

Part 4: Assessment

Assessment strategy: This module has one assessment task and is Pass/Fail.

Assessment will be a continuous process. For the planned School production you will interpret the costume designs supplied by the show's costume designer / director through research and demonstrating skills developed in the two year FdA. You will create a range of samples resulting from your research.

Assessment tasks:

Portfolio (First Sit)

Description: A portfolio including:

A range of samples demonstrating skills and processes

Research journal

Weighting:

Final assessment: Yes

Group work: No

Learning outcomes tested: MO1, MO2, MO3

Portfolio (Resit)

Description: A portfolio including:

A range of samples demonstrating skills and processes

Research journal

Weighting:

Final assessment: Yes

Group work: No

Learning outcomes tested: MO1, MO2, MO3

Part 5: Contributes towards

This module contributes towards the following programmes of study:

Costume for Theatre, Television and Film [BOVTS] BA (Hons) 2023-24