



MODULE SPECIFICATION

Part 1: Information			
Module Title	Research and Specialist Skills		
Module Code	UAMB5E-30-3	Level	Level 6
For implementation from	2020-21		
UWE Credit Rating	30	ECTS Credit Rating	15
Faculty	Faculty of Arts Creative Industries & Education	Field	Stage Management (BOVTS)
Department	Cultural & Creative Industries		
Module type:	Professional Practice		
Pre-requisites	None		
Excluded Combinations	None		
Co- requisites	None		
Module Entry requirements	None		

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Part 2: Description

Overview: This module develops further a number of the skills of a costume maker learnt in the FdA.

Educational Aims: You will identify subject areas relevant to your career aspirations related to the Graduate Exhibition and the planned School show(s) you are assigned to. Using the advice of the Costume teaching staff, for each costume you will undertake detailed research.

Outline Syllabus: The cohorts for this module are small and so personalised teaching occurs, focussed in part on self-identified topics. The majority of the scheduled learning for this module is workroom based. The module is commenced in Term 1. Independent learning in this module will consist of essential research in the areas of the costumes that are made for School shows and for your Graduate Exhibition.

Teaching and Learning Methods: You can access the School Costume teachers during the working day when the teacher may demonstrate a particular costume making technique or facilitate you to undertake your own problem-solving. In addition, teachers facilitate teaching sessions with external costume experts, possibly involving off-site visits, as necessary. Because of the way in which the course is taught, you will get frequent verbal feedback on your progress.

The learning completed in this module will feed into the construction of costumes in the Costume Construction module.

Part 3: Assessment

This is a Professional Practice module with only one component of assessment. This component has one element of assessment and is Pass/Fail.

Assessment will be a continuous process. For the planned School production you will interpret the costume designs supplied by the show's costume designer / director through research and demonstrating skills developed in the two year FdA. You will create a range of samples resulting from your research.

First Sit Components	Final Assessment	Element weighting	Description
Portfolio - Component A	✓		A portfolio including: A range of samples demonstrating skills and processes Research journal
Resit Components	Final Assessment	Element weighting	Description
Portfolio - Component A	✓		A portfolio including: A range of samples demonstrating skills and processes Research journal

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Part 4: Teaching and Learning Methods																	
Learning Outcomes	<p>On successful completion of this module students will achieve the following learning outcomes:</p> <table border="1"> <thead> <tr> <th style="text-align: left;">Module Learning Outcomes</th> <th style="text-align: left;">Reference</th> </tr> </thead> <tbody> <tr> <td>Evaluate appropriate costume construction specialisms.</td> <td>MO1</td> </tr> <tr> <td>Undertake historical research to inform Costume construction using appropriate technologies and resources.</td> <td>MO2</td> </tr> <tr> <td>Use appropriate construction techniques to create a technically competent set of samples.</td> <td>MO3</td> </tr> </tbody> </table>	Module Learning Outcomes	Reference	Evaluate appropriate costume construction specialisms.	MO1	Undertake historical research to inform Costume construction using appropriate technologies and resources.	MO2	Use appropriate construction techniques to create a technically competent set of samples.	MO3								
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Reading List	<p><i>The reading list for this module can be accessed via the following link:</i></p> <p>https://uwe.rl.talis.com/index.html?lang=en</p>																

Part 5: Contributes Towards
<p>This module contributes towards the following programmes of study:</p> <p>Costume for Theatre, Television and Film [Sep][FT][BOVTS][1yr] BA (Hons) 2020-21</p>