



MODULE SPECIFICATION

Part 1: Information			
Module Title	Performance Design Project		
Module Code	UAMB58-40-M	Level	Level 7
For implementation from	2020-21		
UWE Credit Rating	40	ECTS Credit Rating	20
Faculty	Faculty of Arts Creative Industries & Education	Field	Stage Management (BOVTS)
Department	Creative & Cultural Industries		
Module Type:	Professional Practice		
Pre-requisites	None		
Excluded Combinations	None		
Co-requisites	None		
Module Entry Requirements	None		
PSRB Requirements	None		

Part 2: Description
<p>Overview: See Educational Aims</p> <p>Educational Aims: During this module you will investigate Performance Design methodologies and immerse yourself in a theoretical project to explore the collaborative design process with a key creative partner, normally a Director.</p> <p>You will build knowledge and understanding by engaging practical methodologies and develop an acute critical awareness of your individual creative approach to the role of an interdisciplinary production designer.</p> <p>Outline Syllabus: The module encourages a broad understanding of the interconnectivity of key disciplines within performance design. Engaging in both individual and collaborative critical text analysis, you will conceptualise original and creative performance design solutions. You will develop a multi-lateral critical analysis of your design ideas in progress and their application to form a final complete design for presentation.</p> <p>The project will allow you to explore an individual creative design process whilst drawing upon</p>

STUDENT AND ACADEMIC SERVICES

taught specialist designer and design dramaturgy skills to develop flexible methodologies towards design progression through negotiation and collaboration.

Teaching and Learning Methods: The Design Project

You will choose between a diverse range of challenging performance texts. You will complete a theoretical production design for a specific performance space.

The project is normally completed over five weeks in the first term and requires a high level of intensive historical and contextual research. Self-directed individual studio practice and learning from collaboration with a Director is a key feature of the project and you therefore will need to be in the studio / School frequently. There will be a mentor to facilitate design development regularly and encourage good working practices.

You will benefit from taught classes and workshops with the aim of developing a variety of specialist designer skills and techniques which may include text analysis/ model-making / basic technical drawing/ CAD tutorials and costume illustration workshops.

The module includes site visits to professional theatres and access to observe technical facilities and rehearsals at BOVTS. To support your learning, you will have access to visiting industry professionals and BOVTS production teaching staff to challenge you at every stage of your design.

There will be group sharing sessions during the design period. The final joint presentation of the design proposal includes other key creatives and is presented to an audience of other MA cohorts.

Collaboration skills and design practice methodologies learnt during the project will enable you to build a practical approach to your designs and act as a foundation for subsequent modules.

Part 3: Assessment

This module has one component comprising two elements of assessment. The first element will be an assessment of the process you used to develop your design. You will receive formative feedback from your tutor both in the studio and in formal meetings. You will be assessed on the demonstration of specialist designer skills used in the production of your design.

The second element of assessment is a completed production design. You will be required to present your work to an audience, normally consisting of peers, course tutors and visiting professionals.

You will also be encouraged to produce a written self-evaluation (1000 words max) which is discussed at a final tutorial and a student developmental action plan is formulated for further study during the course.

First Sit Components	Final Assessment	Element weighting	Description
Portfolio - Component A			Demonstration of Specialist Skills in Design Development
Presentation - Component A	✓		Final Design at Presentation
Resit Components	Final Assessment	Element weighting	Description
Portfolio - Component A			Demonstration of Specialist Skills in Design Development
Presentation - Component A	✓		Final Design at Presentation

STUDENT AND ACADEMIC SERVICES

Part 4: Teaching and Learning Methods																	
Learning Outcomes	<p>On successful completion of this module students will achieve the following learning outcomes:</p> <table border="1"> <thead> <tr> <th style="text-align: left;">Module Learning Outcomes</th> <th style="text-align: left;">Reference</th> </tr> </thead> <tbody> <tr> <td>Formulate a complete creative and original design concept using a text and performance space as provocation (A1, A2)</td> <td>MO1</td> </tr> <tr> <td>Evaluate and analyse relevant research material to apply effectively to design development (A1, A2)</td> <td>MO2</td> </tr> <tr> <td>Communicate and negotiate effectively in collaboration with a Director (A1, A2)</td> <td>MO3</td> </tr> <tr> <td>Critically analyse and identify relevant design development discoveries, evidence conclusions in 2D & 3D, record in sketch books or digital portfolio (A1, A2)</td> <td>MO4</td> </tr> <tr> <td>Apply specialist designer skills to formulate final scale model and key visualisations as specified by a project brief (A1, A2)</td> <td>MO5</td> </tr> <tr> <td>Compose and deliver an oral presentation of your final design, articulating a synthesis of significant themes, specialist knowledge and individual motivation (A2)</td> <td>MO6</td> </tr> </tbody> </table>	Module Learning Outcomes	Reference	Formulate a complete creative and original design concept using a text and performance space as provocation (A1, A2)	MO1	Evaluate and analyse relevant research material to apply effectively to design development (A1, A2)	MO2	Communicate and negotiate effectively in collaboration with a Director (A1, A2)	MO3	Critically analyse and identify relevant design development discoveries, evidence conclusions in 2D & 3D, record in sketch books or digital portfolio (A1, A2)	MO4	Apply specialist designer skills to formulate final scale model and key visualisations as specified by a project brief (A1, A2)	MO5	Compose and deliver an oral presentation of your final design, articulating a synthesis of significant themes, specialist knowledge and individual motivation (A2)	MO6		
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Reading List	<p><i>The reading list for this module can be accessed via the following link:</i></p> <p>https://uwe.rl.talis.com/index.html</p>																

Part 5: Contributes Towards	
This module contributes towards the following programmes of study:	
Performance Design [Sep][FT][BOVTS][1yr] MA 2020-21	