

### **MODULE SPECIFICATION**

Part 1: Information						
Module Title	Studio Z					
Module Code	UALB48-60-M		Level	Level 7		
For implementation from	2020-21					
UWE Credit Rating	60		ECTS Credit Rating	30		
Faculty	Faculty of Arts Creative Industries & Education		Field	Lens and Moving Image		
Department	Cultu	ultural & Creative Industries				
Module type:	Proje	Project				
Pre-requisites		None				
Excluded Combinations		None				
Co- requisites		None				
Module Entry requirements		None				

### **Part 2: Description**

**Overview**: Film work, show-reels and portfolios are the essential 'calling cards' for animation practitioners. In this module, students complete their major project work as well as other outputs in line with their defined Agenda of personal learning, creative practice and future career goals.

**Features**: Rough-cut screening reviews; the industry mentorship scheme and designated specialist supervisor support continues in this module; opportunity for direct industry engagement e.g. through live briefs, work-based learning; a concluding showcase screening event and exhibition of work.

**Educational Aims:** The aim of this module is to enable students to complete and undertake a summative evaluation of their major project work and other outputs and to critically reflect on the development of their skills and competencies in the context of professional practice in the animation industry or fields of related practice. In addition, students engage in active planning in relation to their vocational trajectory and consolidate their on-line showreel/portfolio of practice and self-promotion materials.

**Outline Syllabus:** Production, post-production, including the animation pipeline; sound design; developing entrepreneurial capability and effectiveness; career strategies and business planning; self-promotion, networking and personal brand creation; showcase screening event and exhibition planning.

#### STUDENT AND ACADEMIC SERVICES

**Teaching and Learning Methods:** Students attend a series of lectures, seminars, group tutorials and individual supervision tutorials. In addition, workshops in sound design as well as surgeries related to animation practice support project work to completion. Students are encouraged to make use of the programme's comprehensive on-line animation and filmmaking enterprise and professional practice resource. Independent research, study and practice forms a substantial part of the activity of this module. Academic skills support, including subject-specific and generic workshops and online resources, is available from the Library. Academic skills support for international students is available from the Academic Learning Development team.

### Part 3: Assessment

The assessment is designed to demonstrate students' ability to work creatively with industry standard skills and practices. The portfolio presents the completed major project work together with supporting materials. It also ensures flexibility in selecting appropriate and specific outputs. The report tests critical analysis and professional practice skills in line with the students' Agenda.

Regular formative feedback from tutors provides students with a clear understanding of their progress and how this can be improved. In addition, students participate in reviews and presentations where all students will be expected to contribute constructive critique of presented work.

The assessment type has been chosen to enable students to demonstrate achievement across all the learning outcomes of the module and to provide flexibility in selecting appropriate and specific outputs. Students are assessed by criteria and achievement standards that are identified within module handbooks, and individual assignments and briefs. The assessment criteria take account of the level of creativity and artistry, technical and craft skills, research and development, critical analysis and professional practice.

First Sit Components	Final Assessment	Element weighting	Description
Portfolio - Component A	<b>*</b>	25 %	Guidance as to the approach and detailed requirements of the Portfolio will be fully explained in the Module Handbook. Indicative items: critical evaluation; personal development/business plan; self-promotional materials, including on-line final draft showreel/portfolio; supporting materials.
Final Project - Component A		75 %	Guidance as to the approach and detailed requirements of the Final Project will be fully explained in the Module Handbook. In particular, production process deliverables will be confirmed in negotiation with the individual student's supervisor. Indicative items: completed project work.
Resit Components	Final Assessment	Element weighting	Description
Portfolio - Component A	<b>√</b>	25 %	Guidance as to the approach and detailed requirements of the Portfolio will be fully explained in the Module Handbook. Indicative items: critical evaluation; personal development/business plan; self-promotional materials, including on-line final draft showreel/portfolio; supporting materials
Final Project - Component A		75 %	Guidance as to the approach and detailed requirements of the Final Project will be fully explained in the Module Handbook. In particular,

# STUDENT AND ACADEMIC SERVICES

production process deliverables will be confirmed in negotiation with the individual student's supervisor.
Indicative items: completed project work.

	Part 4: Teaching and Learning Methods						
Learning Outcomes	On successful completion of this module students will achieve the follo	wing learning	outcomes:				
	Module Learning Outcomes  Evidence artistic accomplishments that exploit the medium of animation  Evidence progress and accomplishments in a range of technical and craft skills						
	Demonstrate advanced research and development to enable the completion project and other work in line with their Agenda						
	Critically evaluate work, skills, competencies and accomplishments		MO4				
	Demonstrate discernment in developing appropriate plans and self-paraterials for sustaining practice and career development		MO5				
	Evidence advanced enterprise skills and entrepreneurial capabilities range of completed work						
	Refine, curate and present a range of work in a well-considered, cohe persuasive way	erent and	MO7				
Contact Hours	Independent Study Hours:						
	Independent study/self-guided study	4	456				
	Total Independent Study Hours:	56					
	Scheduled Learning and Teaching Hours:						
	Face-to-face learning	1	144				
	Total Scheduled Learning and Teaching Hours:	44					
	Hours to be allocated	6	600				
	Allocated Hours	6	600				
Reading List	The reading list for this module can be accessed via the following link:						
	https://uwe.rl.talis.com/index.html						

# STUDENT AND ACADEMIC SERVICES

# Part 5: Contributes Towards

This module contributes towards the following programmes of study:

Animation [Sep][FT][Bower][1yr] MA 2020-21