

Module Specification

Performance Lighting

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Part 1: Information

Module code: UAMB3K-20-1

Level: Level 4

For implementation from: 2023-24

UWE credit rating: 20

ECTS credit rating: 10

Faculty: Faculty of Arts Creative Industries & Education

Department: ACE Dept of Creative & Cultural Industries

Partner institutions: Bristol Old Vic Theatre School

Field: Stage Management (BOVTS)

Module type: Module

Pre-requisites: None

Excluded combinations: None

Co-requisites: None

Continuing professional development: No

Professional, statutory or regulatory body requirements: None

Part 2: Description

Overview: Not applicable

Features: Not applicable

Educational aims: This module will introduce you to the theory and practice of lighting for live performance. You will be introduced to basic techniques in stage lighting and electrics. The module assumes no previous experience in theatre lighting.

Page 2 of 6 10 July 2023 **Outline syllabus:** Classes cover lantern types, control desks, dimmer systems, design process and paperwork, safe working practice and basic theory in electrics and colour, along with introducing the principles of DMX and "intelligent lighting". You will also examine developing trends in lighting practice, energy efficiency and the use of video projection to support performance. You will look at traditional hand-drawn and software methods of lighting design. By the end of the module you will have an understanding of the basic workings of a theatre lighting and electrics department and will have participated in a rig for a live performance.

Part 3: Teaching and learning methods

Teaching and learning methods: The module is delivered through a mixture of lectures, projects and practical workshops over the first two terms. You will look at public performances to illustrate differing design principles and approaches, and how the technology is used to support the text in that particular context.

Feedback in class and tutorials will be provided during the module by the tutor, together with feedback on the formative task set in the first term. You will receive guidance on your rigging in class and by being part of the lighting rigging team for one of the School's public performances.

This module will usually run across Terms 1 and 2 of your first year.

Module Learning outcomes: On successful completion of this module students will achieve the following learning outcomes.

MO1 Recognize the equipment and processes commonly used in theatre lighting, rigging and focusing competently and safely.

MO2 Respond to a given lighting brief by selecting appropriately from the available lanterns and control equipment and communicate a simple lighting design.

MO3 Communicate creative choices by analysing a script and use this to illustrate your interpretation of a text through the medium of stage lighting, describing lighting cues and states clearly.

MO4 Examine available resources to produce a design that includes a clear budget and calculation of power requirements.

Hours to be allocated: 200

Contact hours:

Independent study/self-guided study = 60 hours Face-to-face learning = 140 hours Total = 200

Reading list: The reading list for this module can be accessed at readinglists.uwe.ac.uk via the following link https://www.rl.talis.com/index.html?lang=en

Part 4: Assessment

Assessment strategy: To pass this module you must successfully pass both assessment tasks listed below.

Task 1: You will be assessed on your understanding of basic lighting equipment and the ability to rig it effectively and safely. You will be expected to use a ladder safely or instruct others to do so if you are unable to work at height. You are expected to judge your personal level of fitness on the day to use a ladder and you will not fail if you feel it is inappropriate to carry out the task – it is best practice for everyone to take personal responsibility for their day-to-day fitness to work. Guiding others to work safely can even be a better test of your understanding of safely using a ladder than simply demonstrating it yourself.

Task 2: You will be assessed on your ability to develop a cohesive lighting design and the appropriate linked paperwork by creating your own design from a given

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script. You will be expected to develop your own ideas and make creative choices of equipment and colour to support this. All your peers will submit at the same time and choices will be compared to exclude plagiarism.

This is a pass / fail module – meaning that students are not given a grade or percentage for their work but either pass or fail the module.

Assessment tasks:

Practical Skills Assessment (First Sit)

Description: 30 mins practical test in identifying lanterns and rigging, ladder use and health and safety.

Weighting: Final assessment: No Group work: No Learning outcomes tested: MO1

Portfolio (First Sit)

Description: Produce a portfolio breaking down the lighting design elements for a script, to include a plan and associated paperwork to a given brief. Weighting: Final assessment: Yes Group work: No Learning outcomes tested: MO2, MO3, MO4

Practical Skills Assessment (Resit)

Description: 30 mins practical test in identifying lanterns and rigging, ladder use and health and safety. Weighting: Final assessment: No Group work: No Learning outcomes tested: MO1

Portfolio (Resit)

Description: Produce a portfolio breaking down the lighting design elements for a script, to include a plan and associated paperwork to a given brief. Weighting: Final assessment: Yes Group work: No Learning outcomes tested: MO2, MO3, MO4

Part 5: Contributes towards

This module contributes towards the following programmes of study:

Production Arts (Stage) [BOVTS] FdA 2023-24

Production Arts (Stage and Screen) [BOVTS] BA (Hons) 2023-24