



MODULE SPECIFICATION

Part 1: Information			
Module Title	Exploring Digital Learning		
Module Code	UTTNB7-30-1	Level	1
For implementation from	September 2019		
UWE Credit Rating	30	ECTS Credit Rating	15
Faculty	Arts, Creative Industries and Education	Field	Primary Early Childhood and Education Studies
Department	Education and Childhood		
Contributes towards	BA (Hons) Education BA (Hons) Education with Foundation Year BA (Hons) Education (Digital Learning) BA (Hons) Education (Special Needs)		
Module type:	Standard		
Pre-requisites	N/A		
Excluded Combinations	N/A		
Co- requisites	N/A		
Module Entry requirements	N/A		

Part 2: Description
<p>During this module students will experience a range of technologies from both theoretical and practical angles. As such, students will benefit from a range of technical skills in workshops, in addition to unpacking case studies of 'real' education-tech solutions. Areas students will gain experience and knowledge of may include:</p> <ul style="list-style-type: none"> • Mobile Learning • Apps and devices • Gamification • Virtual Reality • Augmented reality • Developing learning dispositions and behaviours • How & why people engage with different technologies <p>This module will include a range of sandpit sessions in which students develop skills and understanding of digital tools for learning. Connection with other modules in the year will also be evident. Spaces in which to explore how digital learning tools are used and how these might impact on education</p>

landscapes, teaching and learning will be explored.					
Part 3: Assessment					
The assessment will comprise formative tasks and a final portfolio submission that represents the summative task. The formative tasks will be individual and team-based and will be based on their explorations, experiences and analyses of their digital learning engagements on the module.					
Identify final timetabled piece of assessment (component and element)			A		
% weighting between components A and B (Standard modules only)			A:	B:	
			100%		
First Sit					
Component A (controlled conditions) Description of each element			Element weighting		
1. Portfolio			100%		
Resit (further attendance at taught classes is not required)					
Component A (controlled conditions) Description of each element			Element weighting		
1. Portfolio			100%		
Part 4: Teaching and Learning Methods					
Learning Outcomes	On successful completion of this module students will be able to: <ul style="list-style-type: none"> 1. Explore theories, rationales, applications and experiences of digital education 2. Identify a range of learning opportunities which might be adapted to the specific needs of learners. 3. Identify a range of technologies and their application to a variety of settings 4. Consider users and audiences in the development of learning design. 				
Key Information Sets Information (KIS)	Key Information Set - Module data				
	<i>Number of credits for this module</i>				
	30				
	Hours to be allocated	Scheduled learning and teaching study hours	Independent study hours	Placement study hours	Allocated Hours
	300	72	228	0	300
Contact Hours	The table below indicates as a percentage the total assessment of the module which constitutes a;				

Total Assessment	<p>Written Exam: Unseen or open book written exam Coursework: Written assignment or essay, report, dissertation, portfolio, project or in class test Practical Exam: Oral Assessment and/or presentation, practical skills assessment, practical exam (i.e. an exam determining mastery of a technique)</p> <p style="text-align: center;">Total assessment of the module:</p> <table style="margin-left: auto; margin-right: auto;"> <tr> <td style="padding-right: 20px;">Written exam assessment percentage</td> <td style="border: 1px solid black; text-align: center;">0%</td> </tr> <tr> <td style="padding-right: 20px;">Coursework assessment percentage</td> <td style="border: 1px solid black; text-align: center;">100%</td> </tr> <tr> <td style="padding-right: 20px;">Practical exam assessment percentage</td> <td style="border: 1px solid black; text-align: center;">0%</td> </tr> <tr> <td></td> <td style="border: none; text-align: center;">100%</td> </tr> </table>	Written exam assessment percentage	0%	Coursework assessment percentage	100%	Practical exam assessment percentage	0%		100%
Written exam assessment percentage	0%								
Coursework assessment percentage	100%								
Practical exam assessment percentage	0%								
	100%								
Reading List	<p>Indicative reading</p> <ul style="list-style-type: none"> • Oliver, R., & Herrington, J. (2003). Exploring technology-mediated learning from a pedagogical perspective. <i>Interactive Learning Environments</i>, 11(2), 111-126. • Liu, D., Dede, C., Huang, R., & Richards, J. (Eds.). (2017). <i>Virtual, Augmented, and Mixed Realities in Education</i>. Springer. 								

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First UVP Approval Date	27 March 2019		
Revision CAP Approval Date	Version	1	Link to Workspace