



Module Specification

Specialist Collaborative Production

Version: 2023-24, v2.0, 24 Jan 2023

Contents

Module Specification	1
Part 1: Information	2
Part 2: Description	2
Part 3: Teaching and learning methods	3
Part 4: Assessment.....	4
Part 5: Contributes towards	5

Part 1: Information

Module title: Specialist Collaborative Production

Module code: UPCNF7-30-3

Level: Level 6

For implementation from: 2023-24

UWE credit rating: 30

ECTS credit rating: 15

Faculty: Faculty of Arts Creative Industries & Education

Department: ACE Dept of Creative & Cultural Industries

Partner institutions: University Centre Weston

Delivery locations: Not in use for Modules

Field: Cultural Studies

Module type: Module

Pre-requisites: None

Excluded combinations: None

Co-requisites: None

Continuing professional development: No

Professional, statutory or regulatory body requirements: None

Part 2: Description

Overview: Not applicable

Features: Module Entry requirements: Not offered as a standalone. Programme entry requirements apply.

Educational aims: See learning outcomes.

Outline syllabus: This module should follow on from the Pitching to Industry module. Upon successfully completing the pre-production phase of development and attaining approval, students are to enter full production of their project

Within this module, students will develop their knowledge of collaborative best practice and the demands of an individual's responsibilities within a professional team environment whilst further developing their portfolio and specialist skills.

Students will be responsible for maintaining the role hierarchy and management of their intended production through to completion. Upon completion students will conduct professional production and, team analysis providing greater contextual understanding of their role prior to the final course module.

Part 3: Teaching and learning methods

Teaching and learning methods: See assessment strategy.

Module Learning outcomes: On successful completion of this module students will achieve the following learning outcomes.

MO1 Critically evaluate, review and reflect on collaborative working production practice reviewing sustainable future developmental growth for self and peers

MO2 Apply critical thinking and problem-solving skills within a collaborative environment using industry practice

MO3 Deliver a negotiated response to project intentions and team limitations

MO4 Produce an industry benchmark project and personal portfolio of produced work

Hours to be allocated: 300

Contact hours:

Independent study/self-guided study = 228 hours

Face-to-face learning = 72 hours

Total = 300

Reading list: The reading list for this module can be accessed at [readinglists.uwe.ac.uk](https://uwe.rl.talis.com/index.html) via the following link <https://uwe.rl.talis.com/index.html>

Part 4: Assessment

Assessment strategy: Assessment criteria on this module are aligned to the Intended Learning Outcomes. There will be both formative and summative assessment throughout. This reflects an 'assessment for learning' approach which is integral to the Learning and Teaching Strategies of UWE, Bristol and University Centre Weston (UCW).

Assessment takes an inclusive approach to meet the diverse needs of students and ensures that academic standards are maintained.

Assessment approaches and contexts provide the controlled conditions to ensure fair practice.

The intention of this module is for students to work collaboratively on a substantial project. It is expected that the students will utilise their skill-sets to contribute to the development of a high quality professional creative product.

Task 1 - Focus is placed on the critical nature of the review process thereby promoting personal growth and understanding of collaborative working practice.

Task 2 - As this module is the student's final chance to simulate industry environment within the course, they are expected to use their skill-sets to best effect. Professional benchmarks should play a crucial role in providing context as to what each student should achieve within the highly collaborative nature of this module.

This module is 100% coursework.

Assessment components:

Project (First Sit)

Description: Professional Creative Production Artefact

Weighting: 75 %

Final assessment: No

Group work: No

Learning outcomes tested: MO2, MO3, MO4

Report (First Sit)

Description: Professional Collaborative Working Practice Review (1000 words)

Weighting: 25 %

Final assessment: Yes

Group work: No

Learning outcomes tested: MO1

Project (Resit)

Description: Professional Creative Production Artefact

Weighting: 75 %

Final assessment: No

Group work: No

Learning outcomes tested: MO2, MO3, MO4

Report (Resit)

Description: Professional Collaborative Working Practice Review (1000 words)

Weighting: 25 %

Final assessment: Yes

Group work: No

Learning outcomes tested: MO1

Part 5: Contributes towards

This module contributes towards the following programmes of study:

Games and Animation Production [Sep][FT][UCW][3yrs] BA (Hons) 2021-22

Games and Animation Production [Sep][PT][UCW][4yrs] BA (Hons) 2020-21