University of the
West of England
BRISTOL

MODULE SPECIFICATION

Part 1: Information			
Module Title	Virtual Reality Collaborative Project		
Module Code	UALAWK-60-M	Level	M
For implementation from	September 2018		
UWE Credit Rating	60	ECTS Credit Rating	30
Faculty	ACE	Field	Lens and Moving Image
Department	Film and Journalism		
Contributes towards	MA Virtual Reality (compulsory)		
Module type:	Project		
Pre-requisites	None		
Excluded Combinations	Not applicable		
Co- requisites	None		
Module Entry requirements	None		

Part 2: Description
The aim of the programme is to enable students to explore, experiment with and develop new practices in immersive storytelling. This module is the culmination of that process. Students negotiate with their academic supervisor to determine a final major project as defined by their stated aims and ambitions. This might be a collaborative, creative artefact or a research paper that examines an emerging topic in Virtual, Augmented or Mixed Reality. The emphasis is on a depth and rigour of research and design that leads to high quality outputs. Final projects should be of the standard that can be expected of submissions to relevant international film festivals or of the written quality to be published in peer-review journals. The formal presentation of work at a festival is not a requirement.   Given the interdisciplinary nature of subject, it is anticipated that students will work collaboratively by building multidisciplinary teams to ensure an effective range of skills relevant to realizing the project. The module is largely taught via individual and group tutorials. However, there will also be a selection of lectures, seminars and workshops covering specific advanced technical processes as well as sessions on self-promotion and enterprise strategies and skills. Advisors from industry will give guidance on students' professional development and on their development and production of major project work.

Part 3: Assessment

Assessment Strategy

The assessment type has been chosen to enable students to determine a practice and/or research output to dissertation level. Clear expectations regarding academic probity, advice about what constitutes plagiarism and advice about correct referencing will be supplied in the module handbook and developed by UWE Library Service sessions.

Students will be assessed using the following broad criteria, details of which will be developed in the Module Handbook and mapped against the module learning outcomes:

- Critical enquiry
- Research and development
- Audience engagement and storytelling
- Practical outputs
- Professional practice

Formative assessment

Students participate in the evaluation of presented work (their own and others') throughout the module. All students will be expected to contribute to the critical evaluation of fellow students' work. Feedback (verbal and/or in writing) from the academic supervisor and industry mentor provides students with a clear understanding of their progress and advice about how this can be improved.

Summative Assessment

Component A1: Final Major Project (80%)
Component A2: Professional Practice Portfolio (20%)

Full guidance as to the contents of the Final Major Project to be outlined in the module handbook. Indicative contents are: either an interactive storytelling experience, plus other supporting research and prototyping materials and a 3,000 word critical evaluation OR a series of prototyping exercises plus research and other supporting documents and a dissertation in an appropriate form equivalent to 12,000 words. In addition, all students will submit the following items in a Professional Practice Portfolio: self-promotional materials, such as show-reel, website, social media presence and range of professional CV's equivalent to 1,500 words and a production schedule equivalent to 1,500 words. Whilst students will work together on a collaborative project, an individual will be marked separately on their contribution.

Identify final timetabled piece of assessment (component and element)	Component A2	
	A: **100%**	**B:**

First Sit	

Component A (controlled conditions) **Description of each element**	**Element weighting** **(as % of component)**
1. Final Major Project	80%
2. Professional Practice Portfolio	20%

Resit (further attendance at taught classes is not required)	

Component A (controlled conditions) **Description of each element**	**Element weighting** **(as % of component)**
1. Final Major Project	80%
2. Professional Practice Portfolio	20%

Part 4: Teaching and Learning Methods

Learning Outcomes	On successful completion of this module students will be able to: 1. Select and implement industry standard methodologies, standards and strategies, including advanced research, appropriate to the planning and realisation of a final major project (A1, A2); 2. Demonstrate creative, innovative and confident use of skills, techniques, materials and technology relevant to the completion of their final major project (A1, A2); 3. Select and effectively use advanced transferable skills, such as self-direction, project management, collaboration and communication, appropriate to achieving their final major project to professional standards (A1, A2); 4. Present a final major project that demonstrates advanced VR/AR/MR storytelling abilities and audience engagement (A1); 5. Evaluate how knowledge and understanding of the subject has contributed to the development of the work (A1); 6. Make an articulate critical, aesthetic and academic analysis of the work in the broader context of creative, industry and professional practice (A1); 7. Demonstrate evidence of process, effectively communicated through an organised presentation of materials in verbal, visual and written context (A1, A2); 8. Demonstrate consolidated plans for the future directions of their own work, producing high quality materials that support career planning and self-promotion; (A2).
Key Information Sets Information (KIS)	

Key Information Set - Module data

Number of credits for this module				60	

Hours to be allocated	Scheduled learning and teaching study hours	Independent study hours	Placement study hours	Allocated Hours	
600	150	450		600	✅

Contact Hours	The table below indicates as a percentage the total assessment of the module which constitutes a; **Written Exam**: Unseen or open book written exam **Coursework**: Written assignment or essay, report, dissertation, portfolio, project or in class test **Practical Exam**: Oral Assessment and/or presentation, practical skills assessment, practical exam (i.e. an exam determining mastery of a technique)

Total assessment of the module:	
Written exam assessment percentage	0%
Coursework assessment percentage	100%
Practical exam assessment percentage	0%
	100%

Total Assessment	

Reading List	A comprehensive resources guide across a range of specialisms will up-dated for publication as a reading list on *http://readinglists.uwe.ac.uk* and in the Module Handbook and as an on-line list on Blackboard.

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Revision CAP Approval Date *Update this row each time a change goes to CAP*		Version	1	*Link to MIA 10660*