Module Specification

Film Style 1: Sound and Vision

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Contents

Part 1: Information

Module title: Film Style 1: Sound and Vision

Module code: UALAUQ-30-1

Level: Level 4

For implementation from: 2023-24

UWE credit rating: 30

ECTS credit rating: 15

Faculty: Faculty of Arts Creative Industries & Education

Department: ACE Dept of Creative & Cultural Industries

Partner institutions: None

Field: Lens and Moving Image

Module type: Module

Pre-requisites: None

Excluded combinations: None

Co-requisites: None

Continuing professional development: No

Professional, statutory or regulatory body requirements: None

Part 2: Description

Overview: Not applicable

Features: Not applicable

Educational aims:
Students research and analyse the work of influential practitioners in order to
appreciate a range of theory, aesthetic principles, movements and craft techniques.

Students analyse how the 'frame' is constructed to make meaning, support the narrative intentions of the scene and evoke emotion. They develop an aesthetic sensibility through the exploration of a range of films, enabling them to recognize how creative design choices narrate and express the vision of a film and its genre. They explore the specific skills required of the director, cinematographer, sound designer and production designer and the way in which collaboration of a range of departments is required to work professionally.

Students will further develop and demonstrate appreciation of how the performance of actors contributes to the mise-en-scène and the overall effectiveness of the film.

Outline syllabus: Indicative outline syllabus:

Principles and elements of mise-en-scène: set design, lighting, treatment of space, composition of shot and camera movement within the scene, make-up, hair, costume and acting styles

Principles and elements of Sound Design; use of music and effects

Film analysis: design and style choices in relation to thematic and narrative intentions; the relationship of design to genre and of genre to audience engagement

The art, craft and skills required for studio set building, lighting, costume, make-up and hair design

The sustainable and ethical use of production design materials

The art, craft and skills of audio-visual design

The art, craft and skills of directing, including: blocking, working with actors and techniques for creating performance

Strategies for creating time, space, emotion and mood.

Safe studio working practices and risk assessment

Part 3: Teaching and learning methods

Teaching and learning methods: Teaching and learning methods: Alongside the syllabus, students extend the skills developed in the first semester by formulating ideas, developing shooting scripts and working up pre-production plans for a range of projects that, in production, will enable them to put into practice the teaching and learning developed in the module.

They also carry out independent research and further reading and viewing pertinent to their role and relevant aspects of production and film theory.

Lectures introduce aspects of the syllabus which are expanded on in screenings, seminars and workshops.

Technical workshops develop further skills in directing, cinematography, lighting, sound design and production design. There are group tutorials to support project work and access to 'office hour' individual pastoral tutorials.

Final presentations of completed projects to the whole cohort for the purpose of a live critique with reference to academic theory, industry context and professional practice.

Module Learning outcomes: On successful completion of this module students will achieve the following learning outcomes.

> **MO1** Research and analyse historic and contemporary film practice and the work of collaborative practitioners, in relation to developing and applying their own aesthetic and design choices

> **MO2** Initiate creative ideas for production and applying stylistic design principles and professional skills to develop engaging 'shooting scripts', storyboards and visual/aural design materials, for an identified genre and audience

MO3 Demonstrate technical control over the realization of stylistic strategies and choices

MO4 Show initiative, working effectively as individuals and as part of a production team, and evidence of professional and personal management skills

MO5 Critically analyse how different design and stylistic choices affect the film's narration and the audience experience, situating their own work in an industry context

Hours to be allocated: 300

Contact hours:

Independent study/self-guided study = 228 hours

Face-to-face learning = 72 hours

Total = 300

Reading list: The reading list for this module can be accessed at readinglists.uwe.ac.uk via the following link https://uwe.rl.talis.com/modules/ualauq-30-1.html

Part 4: Assessment

Assessment strategy: Assessment strategy:

The assessment is designed to demonstrate students' ability to research, increase their aesthetic and technical knowledge, and be able to apply this to work creatively with industry standard practices. Students will be able to demonstrate a core understanding of film narration elements and stylistic techniques, toward engaging an audience narratively and emotionally. In addition, it facilitates the development of critical film analysis and critical reflection in relation to professional practice.

Formative and summative assessments are designed to provide the opportunity for students to understand and reflect upon their achievements and to support the monitoring of progress by tutors and students.

Assessment methods used are varied in demonstrating achievement to both academic and industry stakeholders, and form a coherent programme of assessment which is designed to offer students the maximum opportunity to demonstrate the skills, knowledge and experience that they have gained through the course of study, as well as to support ongoing and continuous improvement in their individual creative practice and development as practitioners.

Forms of assessment used as part of this module may include:

•Presentation and participation in studio-critique (formative)
•Portfolio review and assessment (formative/summative)
•Group and individual visual/verbal presentations (formative)
•Peer and self-assessment (formative and summative)
•Evaluative and reflective outcomes, including visual, verbal and written (formative and summative).

*The Pass / Fail Assessment Strategy for this module has been designed to:

1.Establish a more authentic and subject appropriate approach to the assessment process, placing greater emphasis on assessment as learning, rather than an assessment of learning – which is more aligned to the iterative nature of creative practice.

2.Establish a less marks driven approach to assessment, particularly during the early stages of a student's journey will provide students with an opportunity to build confidence and develop individual approaches to iterative practice and creative risktaking without the perceived pressure / punitive nature of a marks driven culture.

3.Remove the emphasis from final marks, making explicit the role of feedback in students future learning and progression. Greater emphasis on assessment

feedback will enable staff and students to establish a broader shared language and understanding of assessment away from the granular detail of marks.

4.Signal a more holistic, inclusive approach to assessment and would align with the University's wider priorities of inclusivity and accessibility.

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Assessment tasks:

Portfolio (First Sit)
Description: Individual portfolio
Weighting:
Final assessment: Yes
Group work: No
Learning outcomes tested: MO1, MO2, MO3, MO4, MO5

Portfolio (Resit)
Description: Individual negotiated portfolio
Weighting:
Final assessment: Yes
Group work: No
Learning outcomes tested: MO1, MO2, MO3, MO4, MO5

Part 5: Contributes towards

This module contributes towards the following programmes of study:

Filmmaking [Bower] BA (Hons) 2023-24