STUDENT AND ACADEMIC SERVICES

MODULE SPECIFICATION

Part 1: Information			
Module Title	Developing Practice in Drawing and Print 2		
Module Code	UAAAQ9-45-2	Level	Level 5
For implementation from	2021-22		
UWE Credit Rating	45	ECTS Credit Rating	22.5
Faculty	Faculty of Arts Creative Industries & Education	Field	Art
Department	ACE Dept of Arts & Cultural Industries		
Module Type:	Project		
Pre-requisites	None		
Excluded Combinations	International Exchange 2021-22		
Co-requisites	None		
Module Entry Requirements	None		
PSRB Requirements	None		

Part 2: Description
Educational Aims: See learning outcomes **Outline Syllabus:** Lectures and seminars will introduce key practitioners for whom drawing and print practices are central to their practice. In this module, students will negotiate a theme/topic from which to develop a series of art/media/design works or artefacts. Students will begin to identify strategies for sustaining a self-directed approach practice and define areas of specialism to their individual interests. **Teaching and Learning Methods:** This module is delivered through: Scheduled learning includes lectures, seminars, tutorials, project supervision, workshops; external visits; field work; supervised time in studio/workshop. Independent learning includes hours engaged with essential reading, case study preparation, assignment preparation and completion etc. These sessions constitute an average time per level as indicated in the table below. Tutorials will be the focus for staff to support students' work and maintain a plan of work that combines research in their area of practice and development of their practical work. So it is essential that good records and journals are kept to document the individual progress. Lectures and seminars presented by staff and guest speakers, directed reading, practical exercises, technical tutorial and theory, challenge students to consider the strengths and potential of different working methods and media. By looking at their own work and that of other practitioners they will be challenged to consider how content and intention inform the development and evaluation of outcomes. Time is a key issue in animation, this includes time spent designing/making as well as on screen time. Students will be asked to consider time spent working economically and efficiently on their project/s. Practical work, seminar discussions, critiques of work in progress and outcomes will examine models of design method/process considering issues such as generating ideas, integrating communicative objectives with aesthetic judgement, collaboration and coordination Practical workshops will enable students to extend their technical knowledge and skills in the areas most relevant to their individual practice.

Part 3: Assessment			
This module is delivered through: Scheduled learning includes lectures, seminars, tutorials, project supervision, workshops; external visits; field work; supervised time in studio/workshop. Independent learning includes hours engaged with essential reading, case study preparation, assignment preparation and completion etc. These sessions constitute an average time per level as indicated in the table below.			
First Sit Components	**Final Assessment**	**Element weighting**	**Description**
Portfolio - Component A	✓	100 %	Final body of work, research, supporting materials
Resit Components	**Final Assessment**	**Element weighting**	**Description**
Portfolio - Component A	✓	100 %	Final body of work, research, supporting materials

Part 4: Teaching and Learning Methods	3

Learning Outcomes	On successful completion of this module students will achieve the following learning outcomes:
	<table><tr><td>Module Learning Outcomes</td><td>Reference</td></tr><tr><td>Develop and demonstrate knowledge of a range of historical and contemporary practitioners who relate to an integral part of their practice</td><td>MO1</td></tr><tr><td>Develop and demonstrate the ability to collate and analyse critical and contextual research from a range of sources appropriate to individual research interests.</td><td>MO2</td></tr><tr><td>Integrate the critical evaluation of the role of drawing and print practices in relation to personally generated studio practice.</td><td>MO3</td></tr><tr><td>Identify and manage the development of strategies for self-directed study.</td><td>MO4</td></tr><tr><td>Demonstrate the development and implementation of conceptual, critical and production processes.</td><td>MO5</td></tr><tr><td>Develop an understanding of drawing and print practices in relation to personal studio practice.</td><td>MO6</td></tr><tr><td>Demonstrate the implementation of a methodology in the development of a negotiated body of work.</td><td>MO7</td></tr><tr><td>Develop the ability to identify key elements of a problem and identify methods/techniques, concepts and process appropriate to the task.</td><td>MO8</td></tr><tr><td>Develop the ability to communicate their ideas clearly.</td><td>MO9</td></tr></table>

Contact Hours	**Independent Study Hours:**	
	Independent study/self-guided study	342
	Total Independent Study Hours:	342
	Scheduled Learning and Teaching Hours:	
	Face-to-face learning	108
	Total Scheduled Learning and Teaching Hours:	108
	Hours to be allocated	450
	Allocated Hours	450

Reading List	*The reading list for this module can be accessed via the following link:* https://uwe.rl.talis.com/modules/UAAAQ9-45-2.html

Part 5: Contributes Towards	4

This module contributes towards the following programmes of study:

Drawing and Print [Sep][FT][Bower][3yrs] BA (Hons) 2020-21

Drawing and Print {Foundation} [Sep][FT][Bower][4yrs] BA (Hons) 2019-20

Drawing and Print [Sep][PT][Bower][6yrs] BA (Hons) 2018-19