

MODULE SPECIFICATION

| Part 1: Information | | | | | | |
|-------------------------------|--|------|--------------------|--|--|--|
| Module Title | Individual Project (Product Design) | | | | | |
| Module Code | UBLF79-45-3 | | Level | Level 6 | | |
| For implementation from | 2019-20 | | | | | |
| UWE Credit Rating | 45 | | ECTS Credit Rating | 22.5 | | |
| Faculty | Faculty of Environment & Technology | | Field | Architecture and the Built Environment | | |
| Department | FET Dept of Architecture & Built Environ | | | | | |
| Module type: | Project | | | | | |
| Pre-requisites | | None | | | | |
| Excluded Combinations | | None | | | | |
| Co- requisites | | None | | | | |
| Module Entry requirements Nor | | None | | | | |

Part 2: Description

Overview: This module is summative assessment for Product Design Technology and the Creative Product Design programmes.

Educational Aims: See Learning Outcomes

Outline Syllabus: The subject matter will cover a range as follows:

Design Synthesis

Generation and refinement of ideas, concepts and solutions to a brief.

Design Development, Resolution and Validation

Analysing and integrating evaluated choices in design development from technological, environmental, social and ethical perspectives.

Design Communication

Effective communication of the design process, validation and of the final design. module is to synthesize attained and new skills and knowledge.

Note: all elements are not weighted equally in study or assessment time.

STUDENT AND ACADEMIC SERVICES

The structure of this module is to synthesize attained and new skills and knowledge.

Teaching and Learning Methods: As a 45 credit module, students are expected to study for a total of 450 hours across the year. This time requirement is allocated as follows:

66 hours contact time that includes lecture based sessions, small-group design seminars (providing tutorial support for on-going project work), feedback sessions, skills workshops and demonstrations, and one-to-one sessions as appropriate.

384 hours self-directed learning, including sessions within a timetabled design studio space, in which students are expected to prepare for, develop and resolve design projects, as well as respond to feedback and prepare final presentation material and portfolio content.

Teaching and Learning Strategy for this module is studio project based learning in which a topic lecture will introduce the students to the assigned or coming up contextual information, skills or general information which supports and frames their acquisition of topic specific knowledge, skills and supports their project work.

The exercises and projects are designed to facilitate competency acquisition through the didactic and applied learning, building knowledge through the introduction of new subject matter and reinvestment of gained knowledge and skills. The tutorial portion of the studio time is designed for the learner to have access to tutorial support, work in the close proximity of classmates and to self-assess his/her progress through the exercises and/or projects.

Exercise and Project work outside of scheduled hours is an essential component to the successful completion of the assigned work. Students will be expected to come prepared for the module sessions with in-process or completed work and supplies.

At times though the run, students are required to pre-read on topics and selected materials, research and orally present on the topic.

Projects and course work is assessed through viva (oral presentations) "pin-up" and project demonstrations in front of the students peers and tutors.

Feedback will be in the from of direct verbal and/or written. Marking criteria and assessment format will be clearly indicated on the Project Brief made accessible to the students at the beginning of each project.

Knowledge and Skills reinvestment from parallel running modules are formative and essential for progression through the curriculum.

Part 3: Assessment

The assessment strategy in this module is based upon evaluations of the process and the outcomes of the completed projects and presentations (controlled conditions viva).

To best mimic professional practice the following assessment strategy has been adopted.

Summative Assessment: Projects are evaluated on subject specific criteria clearly stated on each project brief at the outset of each project:

Projects are evaluated in both peer critiques (controlled condition evaluations) and direct submissions. These presentation critiques are held during term time and during the examination period. Typical presentations are 15 to 20 minutes in duration including the formal presentation and feedback from peers and tutors.

Graphic/Written document, which represent and support the verbal presentation and 3D work, consist of student generated and cited graphic images and written content. In a typical submission the written content ranges from 500-7000 words.

STUDENT AND ACADEMIC SERVICES

Submission of a process book that demonstrates the depth and breadth of research and synthesis in to the iterative process of developing a design concept.

An overall mark percentage of professionalism is allotted to assess aspects of participation and engagement.

Formative Assessment: Regular "in-process" critiques and one-to-one tutoring is given throughout the development process of the projects.

Feedback: Peer and tutor feedback is provided during the development process of the projects, during the project critiques.

| First Sit Components | Final Assessment | Element weighting | Description |
|----------------------------|---------------------|----------------------|-------------------------|
| Project - Component A | ✓ | 60 % | Report and Process book |
| Presentation - Component A | | 40 % | Oral presentation |
| Resit Components | Final Assessment | Element weighting | Description |
| Report - Component A | ✓ | 60 % | Report |
| Presentation - Component A | | 40 % | Oral presentation |

| | Part 4: Teaching and Learning Methods | | | | |
|----------------------|---|---------------|-----------|--|--|
| Learning Outcomes | On successful completion of this module students will achieve the follow | ving learning | outcomes: | | |
| | Module Learning Outcomes | | | | |
| | Apply creative and logical thinking processes and design methodologies to the creation of design solutions | | | | |
| | Communicate one's design development process | | | | |
| | Awareness of social and environmental impact and the application of sustainable design principles | | | | |
| | Integrate principles of Design Thinking into one's own work | | MO4 | | |
| | To manage one's project workflow in a professional manner | | MO5 | | |
| | Research, select, evaluate, manipulate and manage information relevation analysis and synthesis of product design solutions | ant to the | MO6 | | |
| | Apply a systematic approach to problem solving using appropriate, methodologies, design tools and techniques | | MO7 | | |
| Contact Hours | Independent Study Hours: | | | | |
| | Independent study/self-guided study | 38 | 34 | | |
| | Total Independent Study Hours: | 38 | 34 | | |
| | Scheduled Learning and Teaching Hours: | | | | |

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| | Face-to-face learning | 66 |
|-----------------|---|-----|
| | Total Scheduled Learning and Teaching Hours: | 66 |
| | Hours to be allocated | 450 |
| | Allocated Hours | 450 |
| Reading List | The reading list for this module can be accessed via the following link: https://uwe.rl.talis.com/index.html | |

| Part 5: Contributes Towards |
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| This module contributes towards the following programmes of study: |